

# Visualization in HCI

05-499/05-899 Section C



# Interaction + Views

March 20, 2017

# Project Proposals Due Wednesday

Written Proposal (Uploaded to github):

- Motivation: Why you chose this topic?
- Objectives: what questions you will try to answer?
- Data: What and where? Processing?
- Visualization: Sketches of how it might look
- Features: Must-haves and optional
- Schedule: Weekly deadlines

Informal In-class Presentation:

In **5 minutes**, summarize:

- Motivation
- Objectives
- Data Source + Processing Req.

Do not include visualization design/feature list.

**Announce team members +  
topic in Slack #general**

# Focus + Context

synthesis of **visual encoding and interaction**

user selects region of interest (focus)

through navigation or selection

provide context through

- aggregation

- reduction

- layering

## → Embed

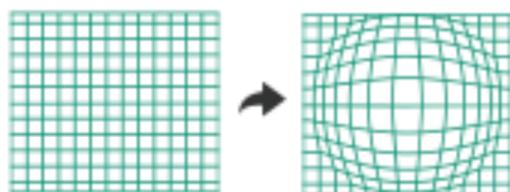
→ Elide Data



→ Superimpose Layer



→ Distort Geometry



# Elision

focus items shown in detail,  
other items summarized for context

## e·li·sion

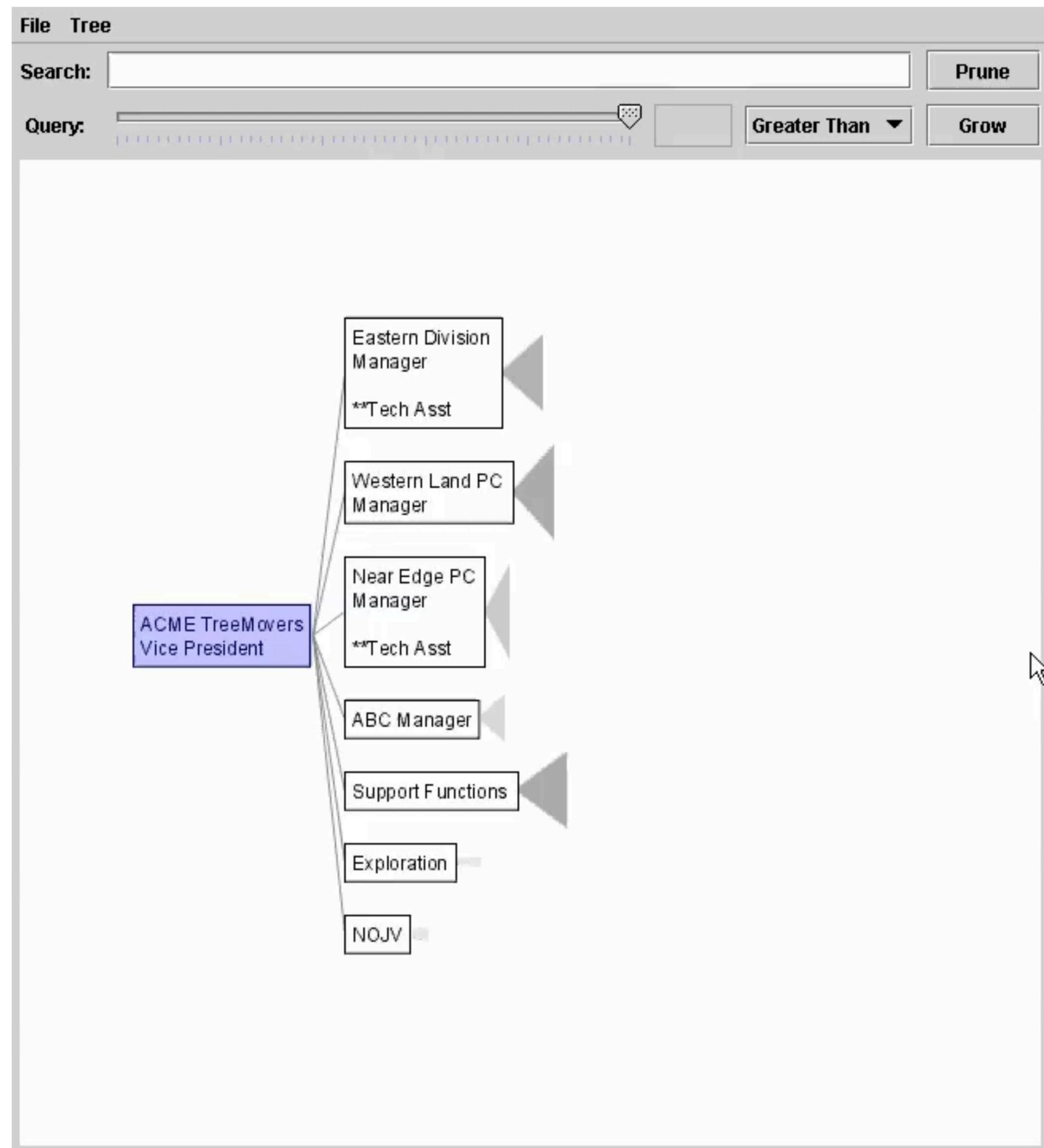
/iˈliːʒən/ 

*noun*

the omission of a sound or syllable when speaking (as in *I'm, let's, e'en*).

- an omission of a passage in a book, speech, or film.  
"the movie's elisions and distortions have been carefully thought out"
- the process of joining together or merging things, especially abstract ideas.  
"unease at the elision of so many vital questions"

# SpaceTree



# Degree of Interest (DOI)

Based on observation that humans often represent their own neighborhood in detail, yet only major landmarks far away

Goal is balance between local detail and global context

$$\text{DOI}(x) = I(x) - D(x,y)$$

I - interest function

D - a distance function, either semantic or spatial

x- the location of an item

y - current focus point

# DOI Tree

interactive trees with animated transitions  
that fit within a bounded region of space

layout depends on the user's estimated  
DOI

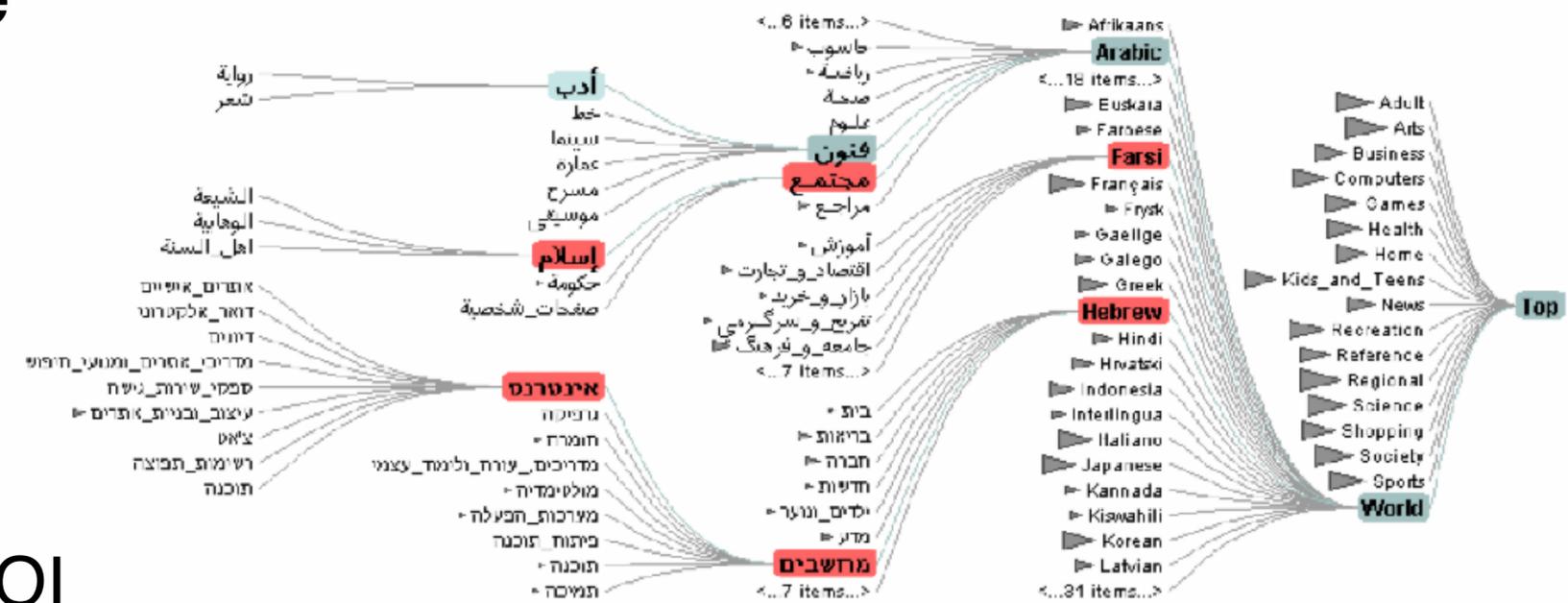
uses:

logical filtering based on DOI

geometric distortion of node size based on DOI

semantic zooming on content based on node  
size

aggregate representations of elided subtrees



# Superimpose

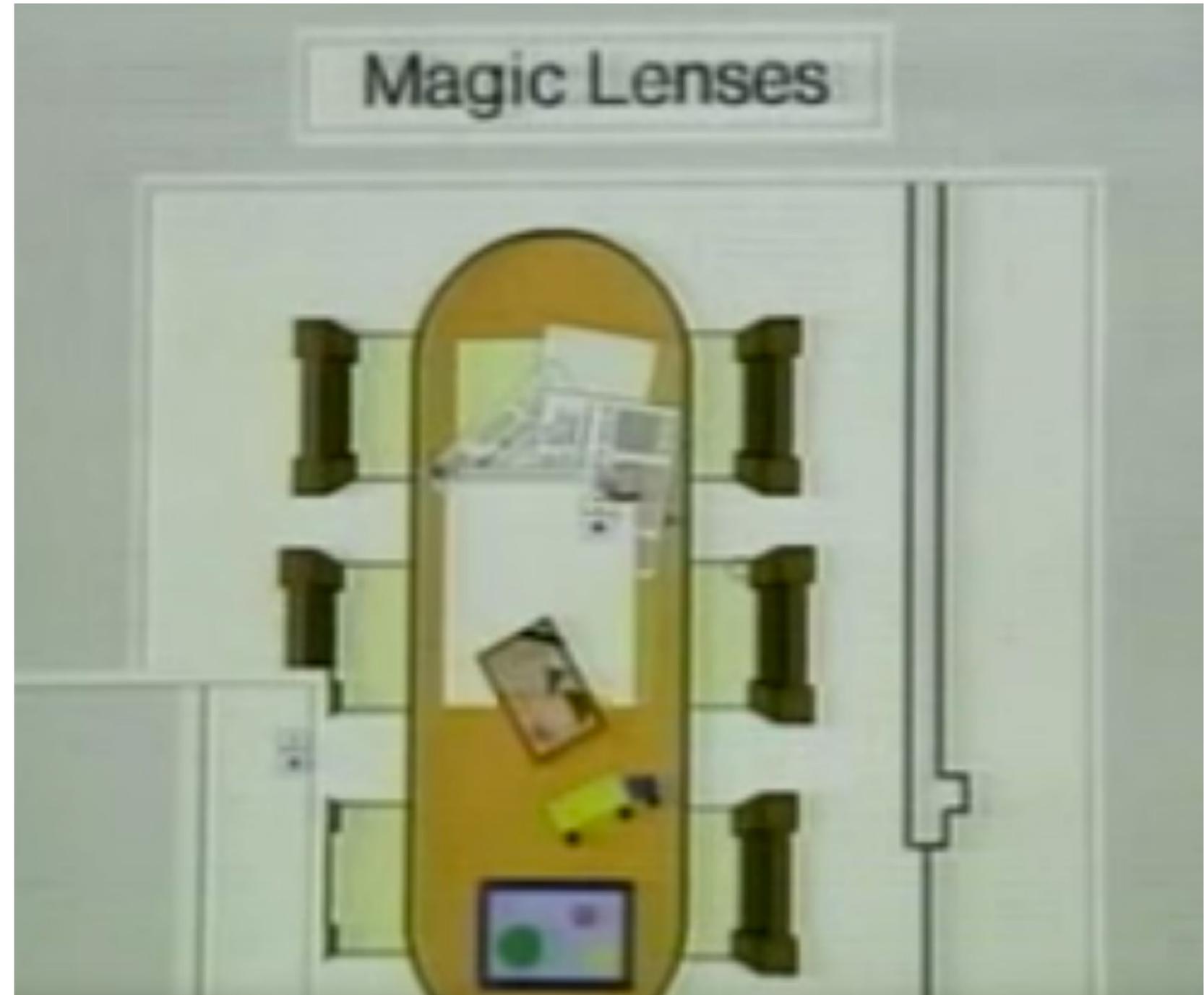
focus layer limited to a local region of view,  
instead of stretching across the entire view

# Toolglass & Magic Lenses

## Magic Lenses:

details/different data is shown  
when moving a lens  
over a scene

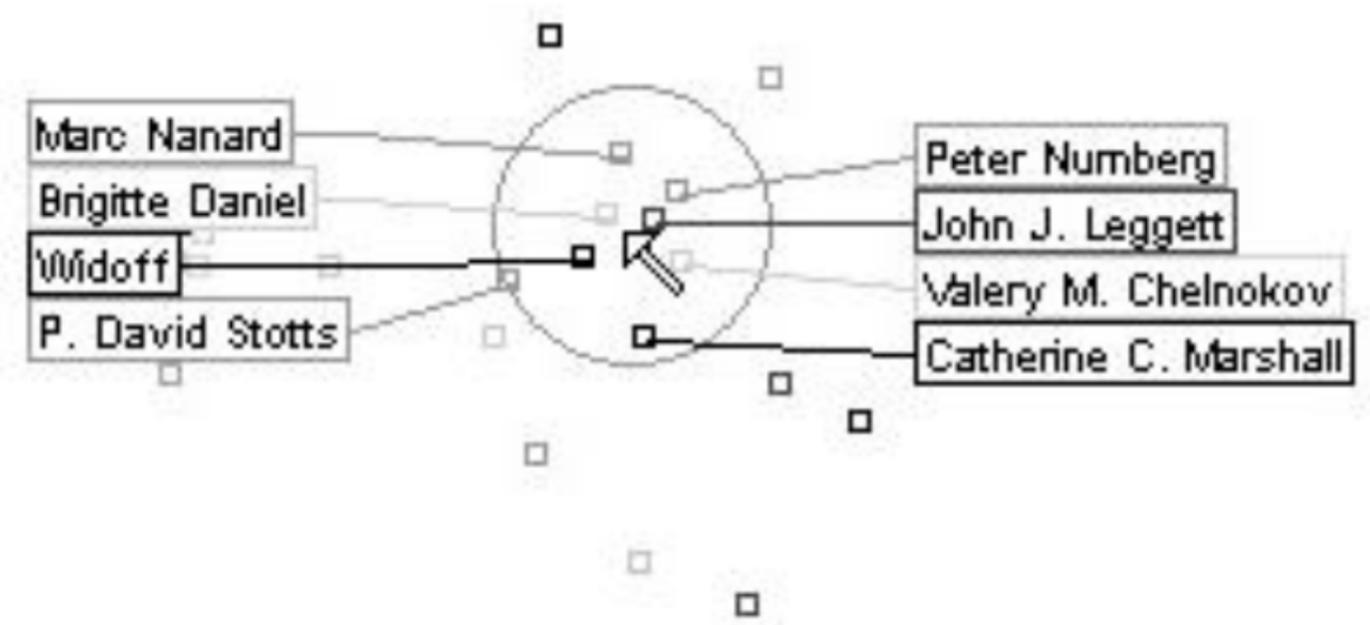
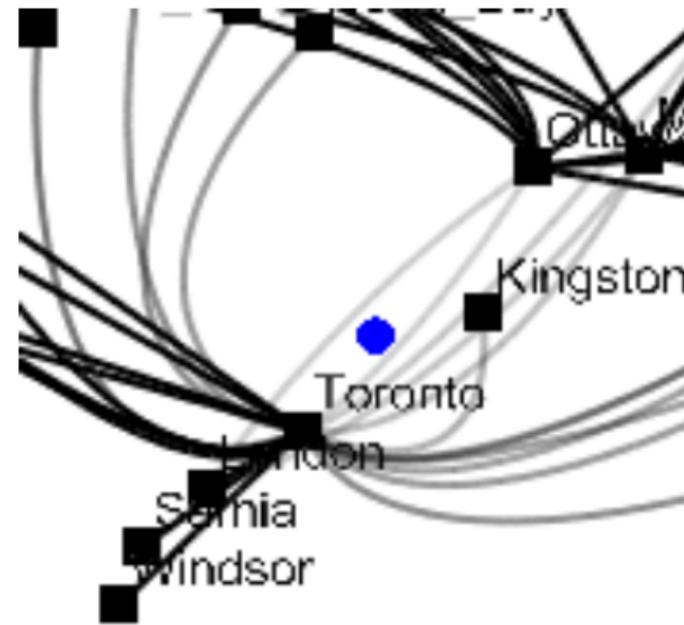
[Bier, Siggraph 1993]



# Magic Lenses with Tangible Interface



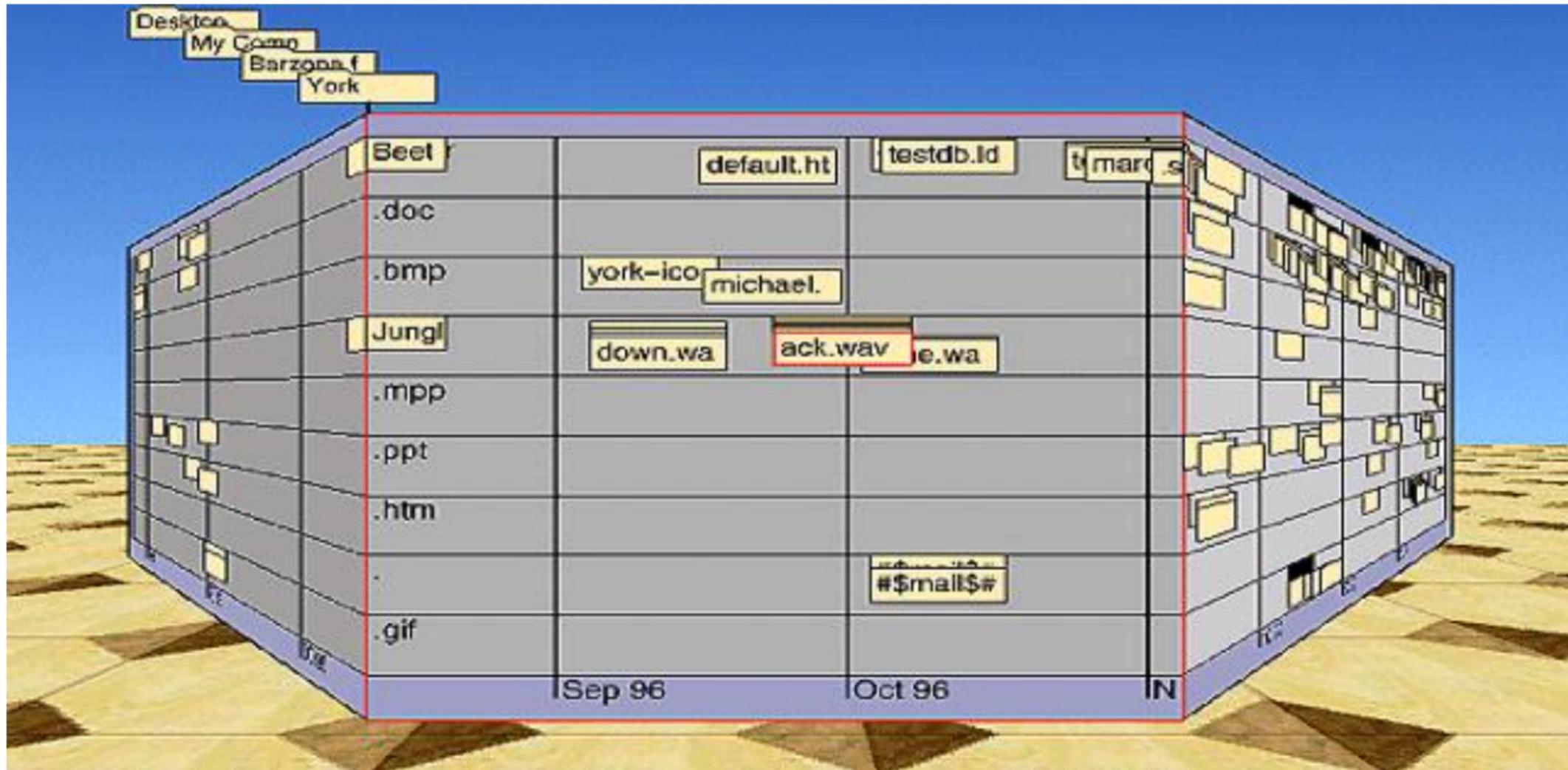
# Magic Lens: Edges & Labeling



# Distortion

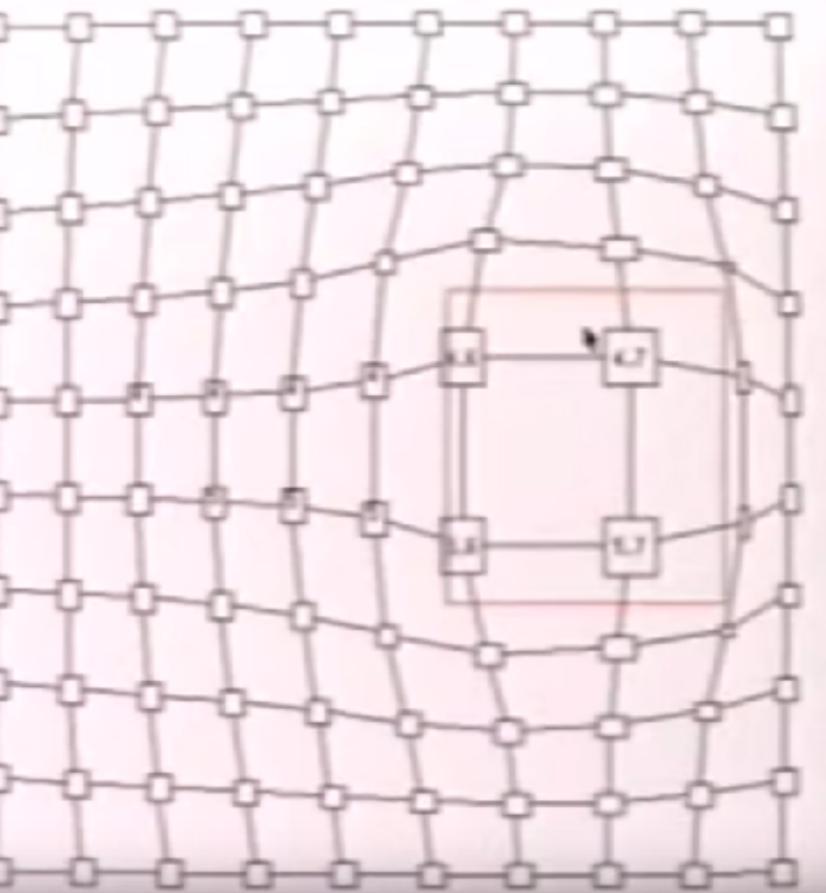
use geometric distortion of the contextual regions to make room for the details in the focus region(s)

# Perspective Wall

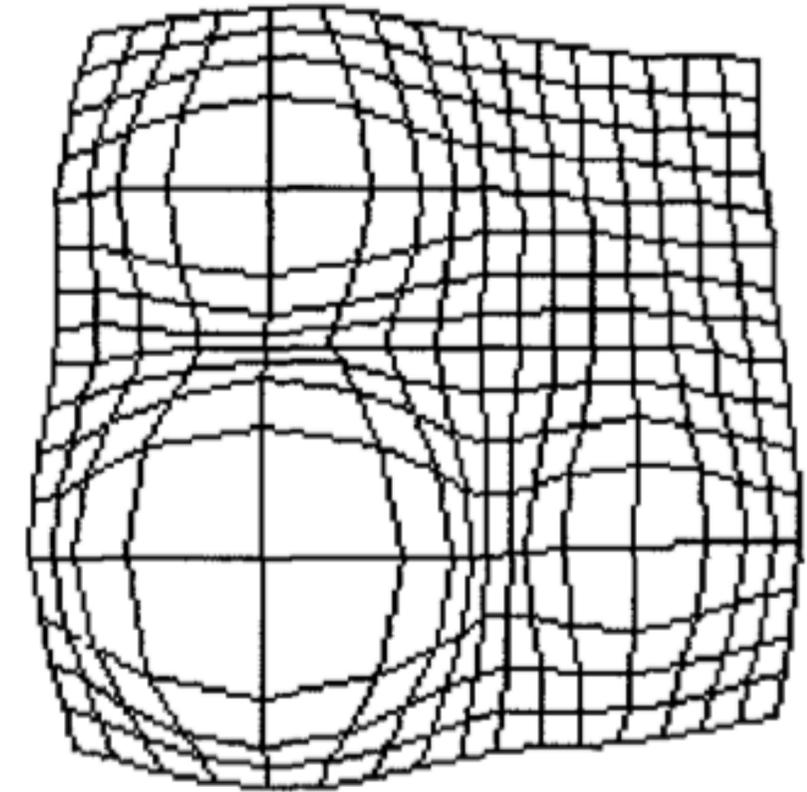
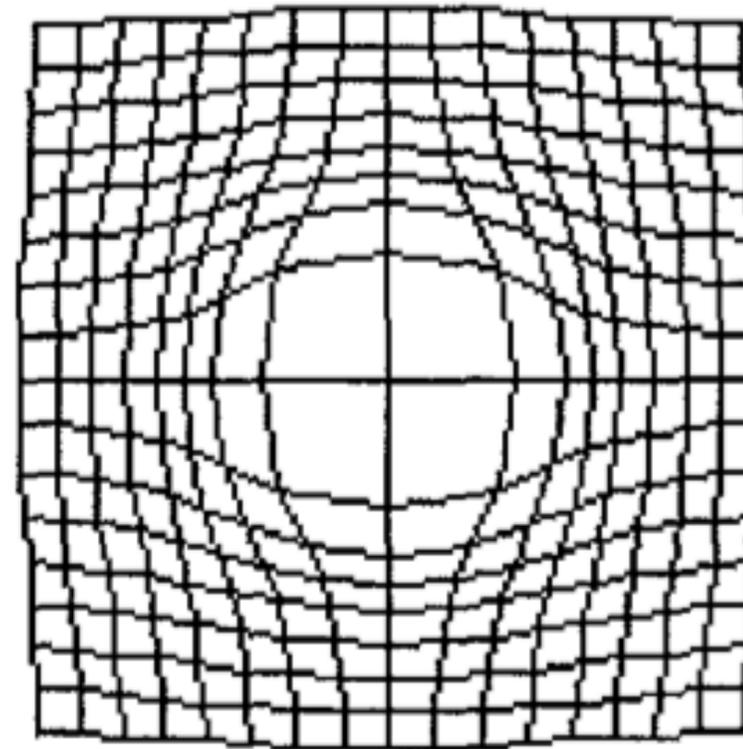
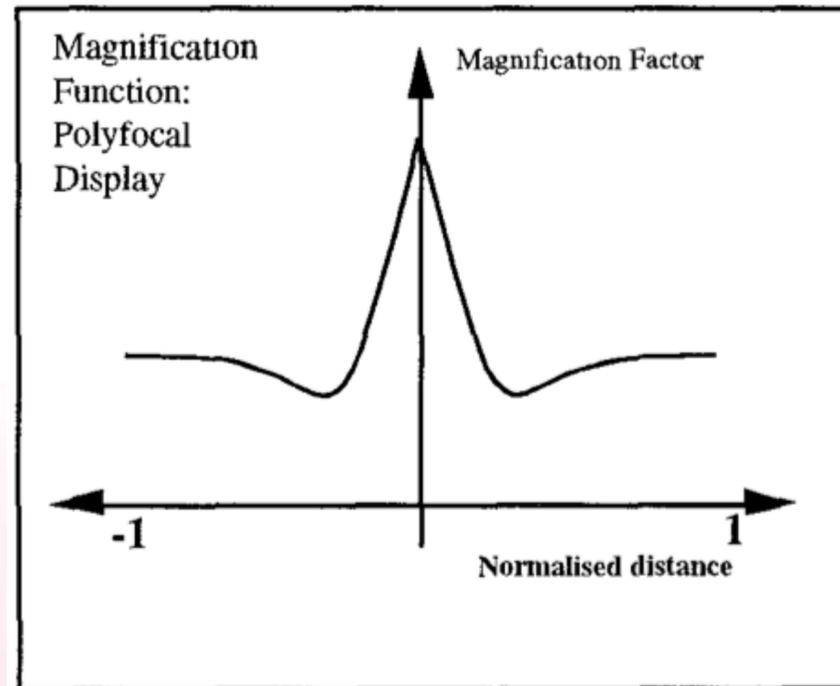


[Mackinlay, 1991]

# Fisheye

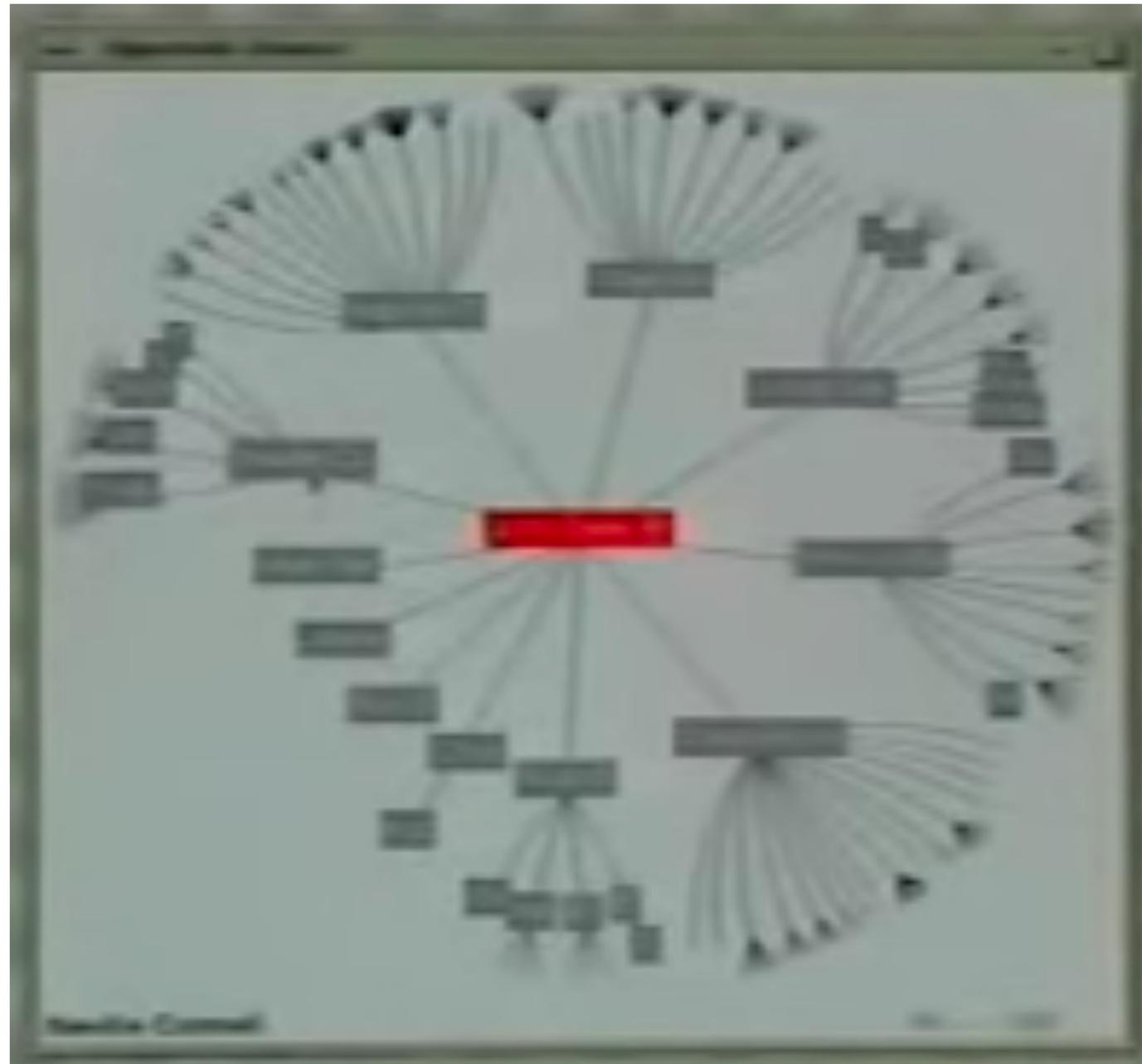


[Sarkar, 1993]



Leung 1994

# Hyperbolic Geometry



[Lamping, 1995]



## EXPLORING PUBLIC TRANSIT -BUSES AT BUS STOPS



Monday, April 11  
07:31:39



Speed  
1x



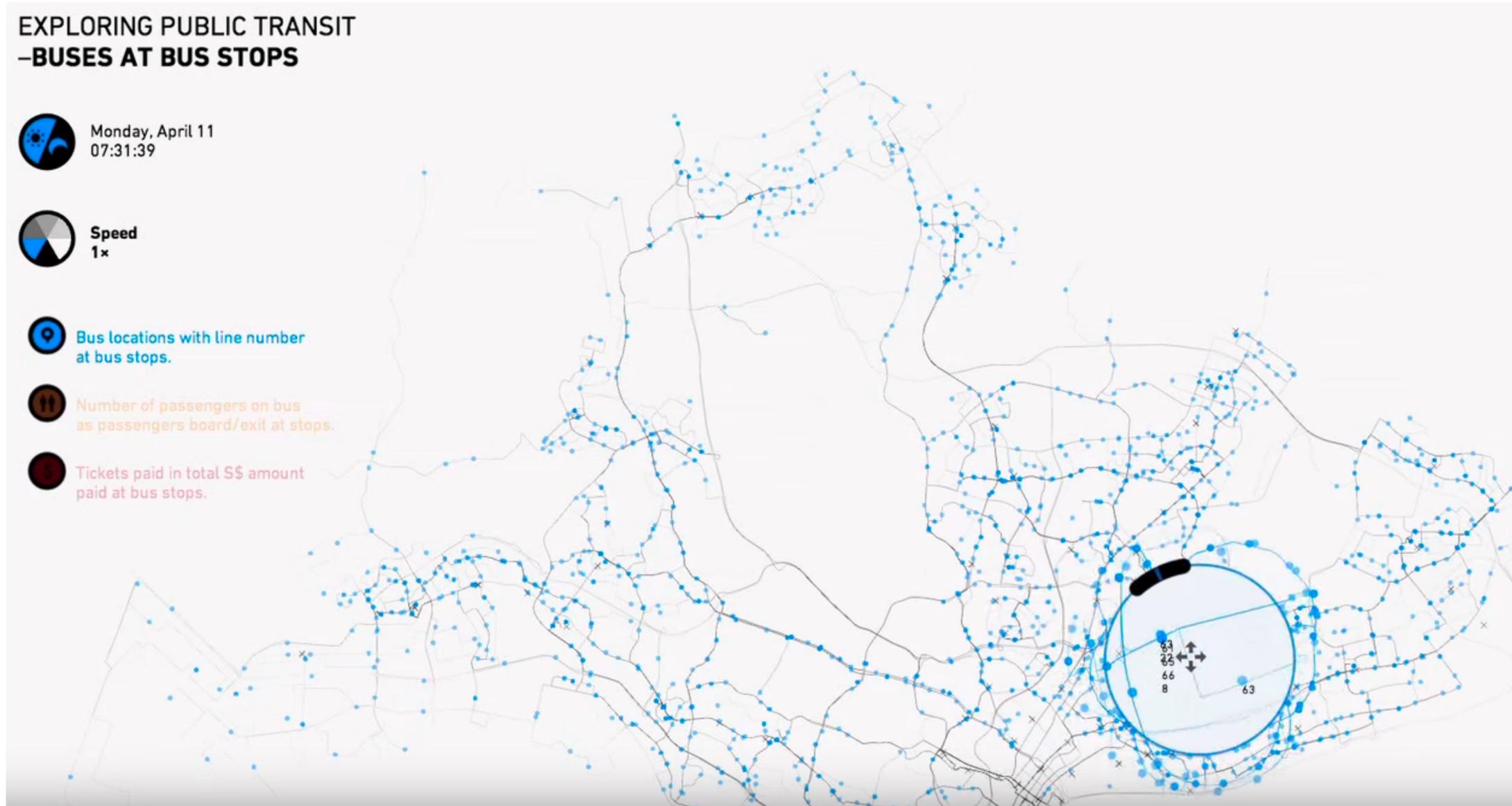
Bus locations with line number  
at bus stops.

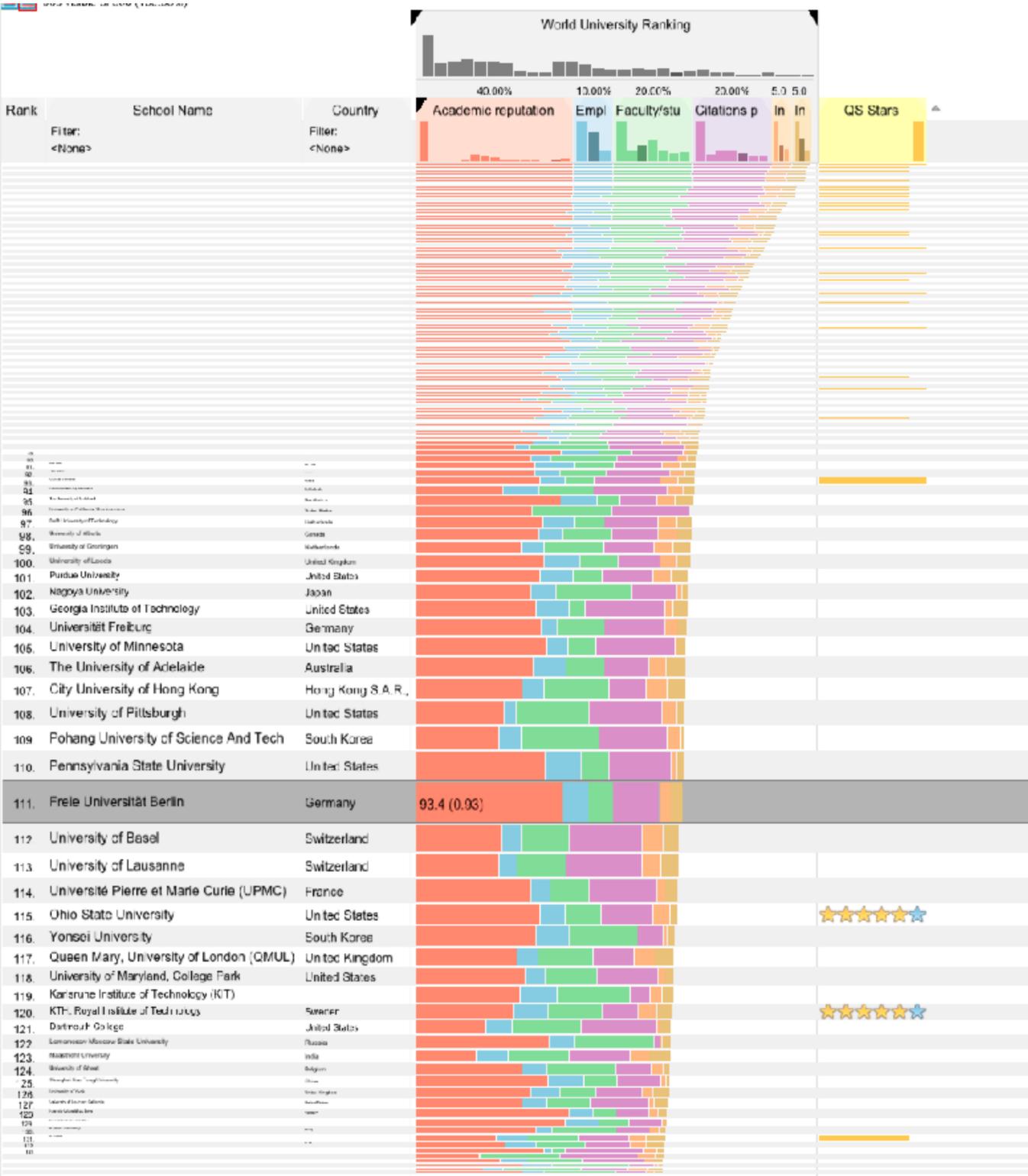


Number of passengers on bus  
as passengers board/exit at stops.



Tickets paid in total S\$ amount  
paid at bus stops.





## Fisheye Tree View

 **ctominski**

 **Subscribe** 2

100 views

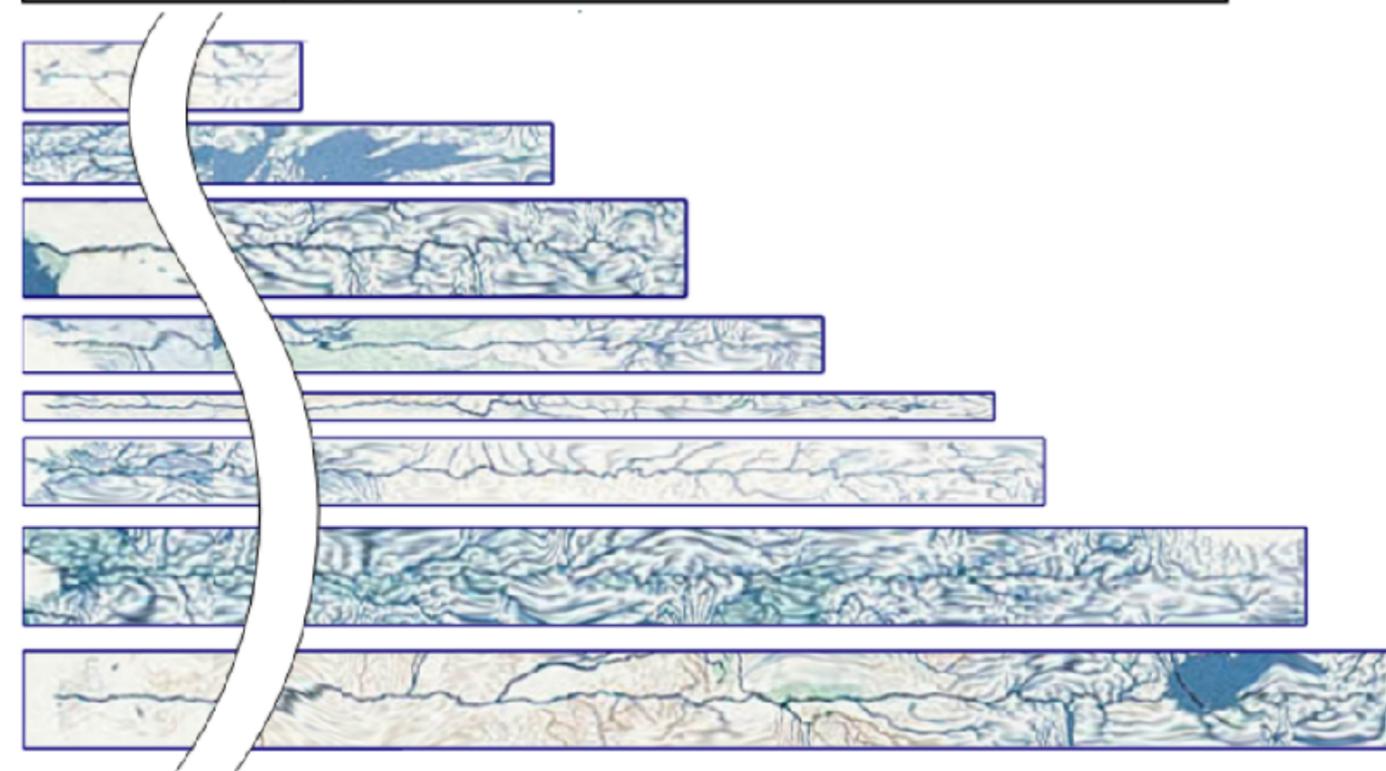
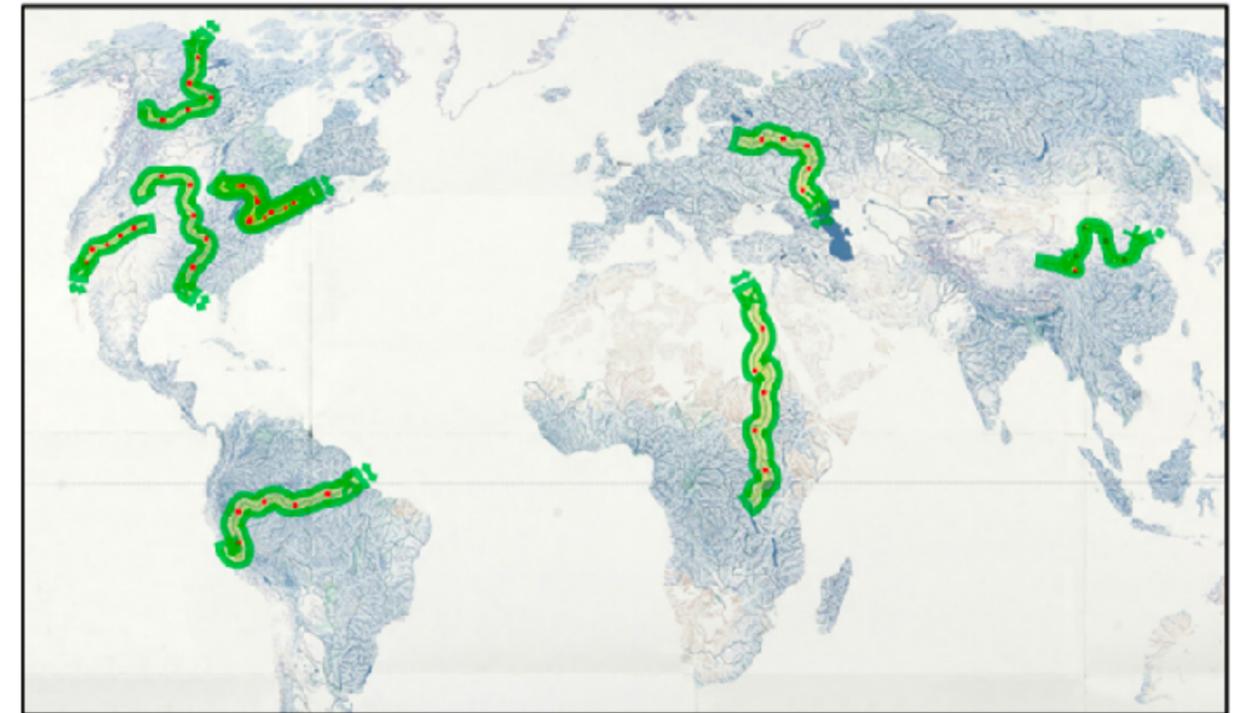
 **Add to**  **Share**  **More**

 **0**  **0**

# Transmorgification

Idea: straighten complex shapes in image space

Can be spatial data,  
but also other vis techniques



# Distortion Concerns

unsuitable for relative spatial judgements

overhead of tracking distortion

visual communication of distortion

gridlines, shading

target acquisition problem

lens displacing items away from screen location

mixed results compared to separate views and temporal navigation

# Filtering

aka brushing, aka selecting

# & dynamic querying

# The MANTRA

Visual Information Seeking  
Mantra (Shneiderman, 1996)

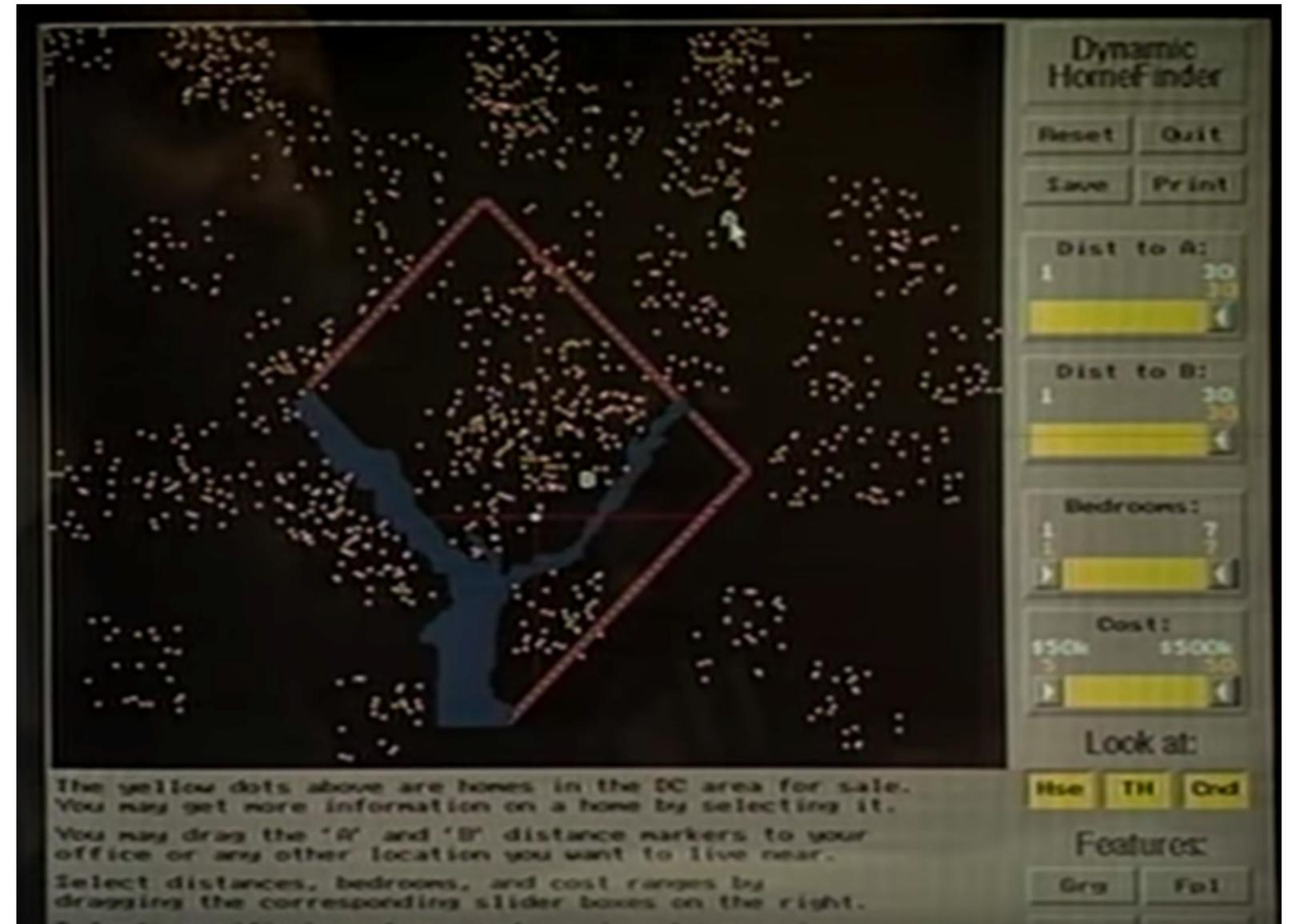
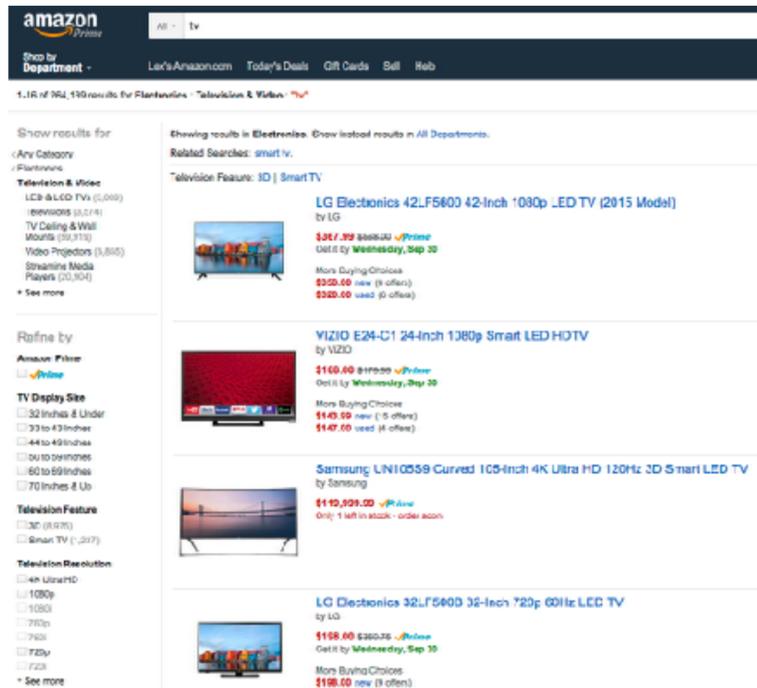
**Overview first,**  
**zoom and filter,**  
**then details on demand**  
relate, history, extract



# Dynamic Queries

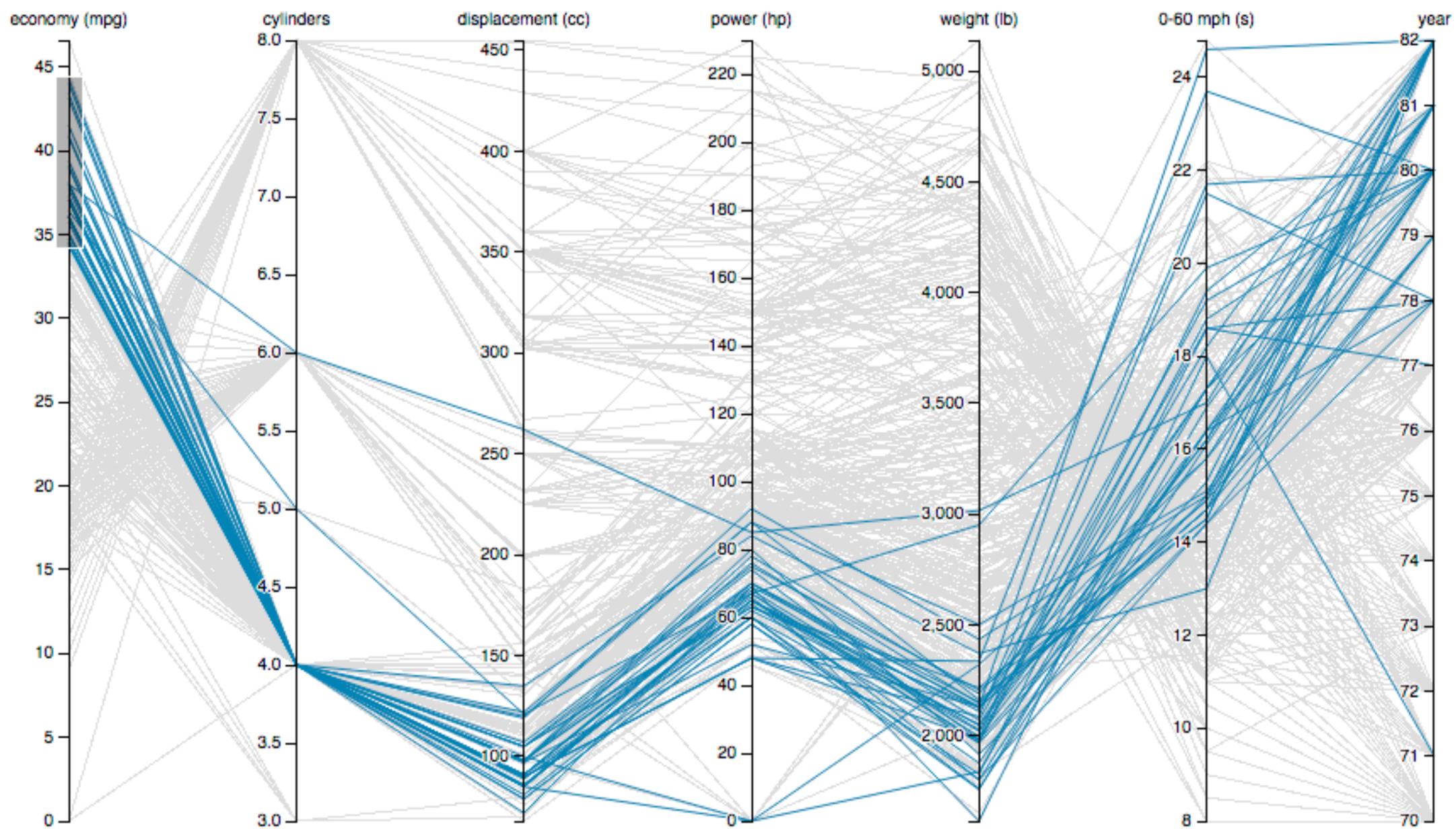
Define criteria for inclusion/  
exclusion

“Faceted Search”

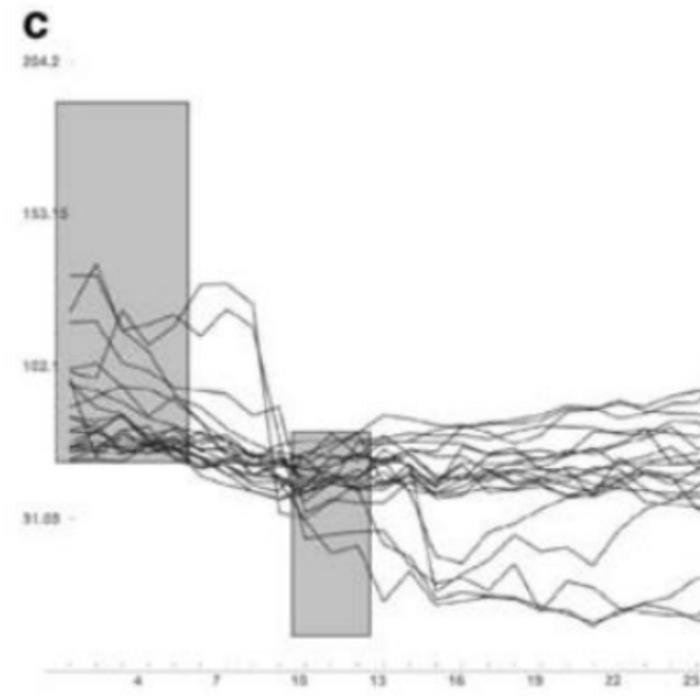
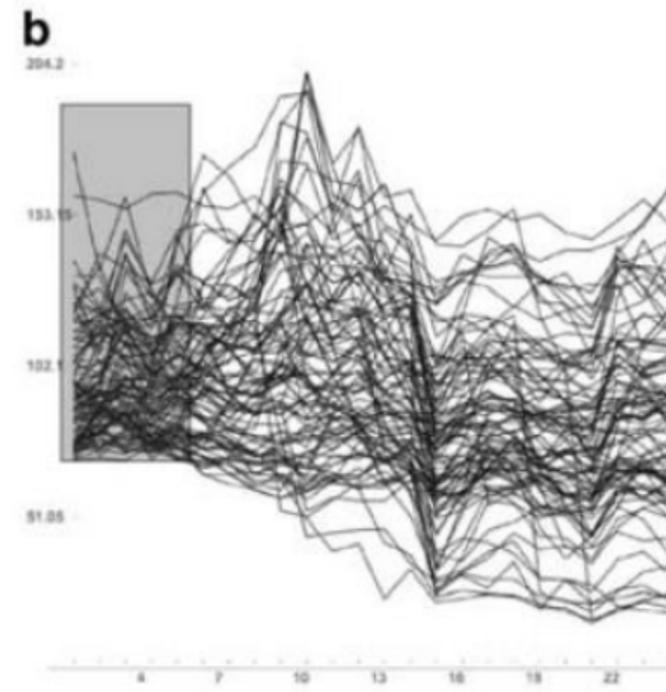
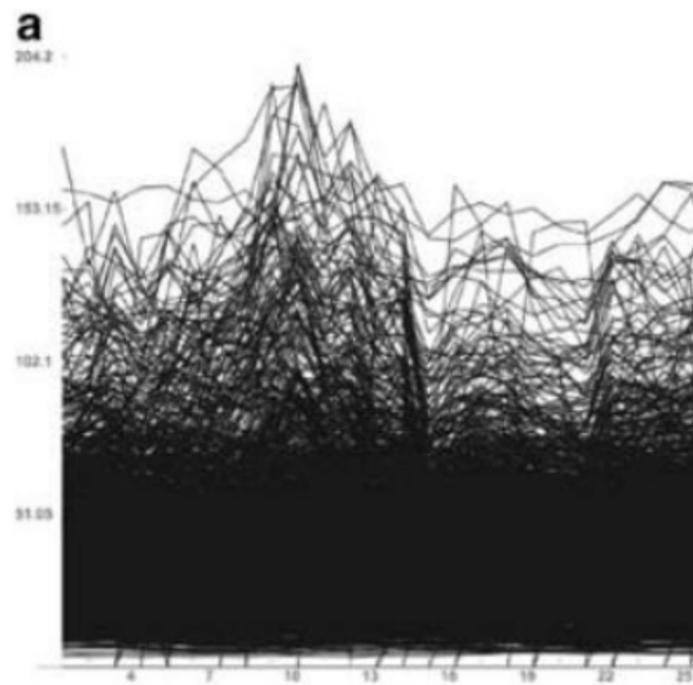


[Ahlberg & Shneiderman, 1994]

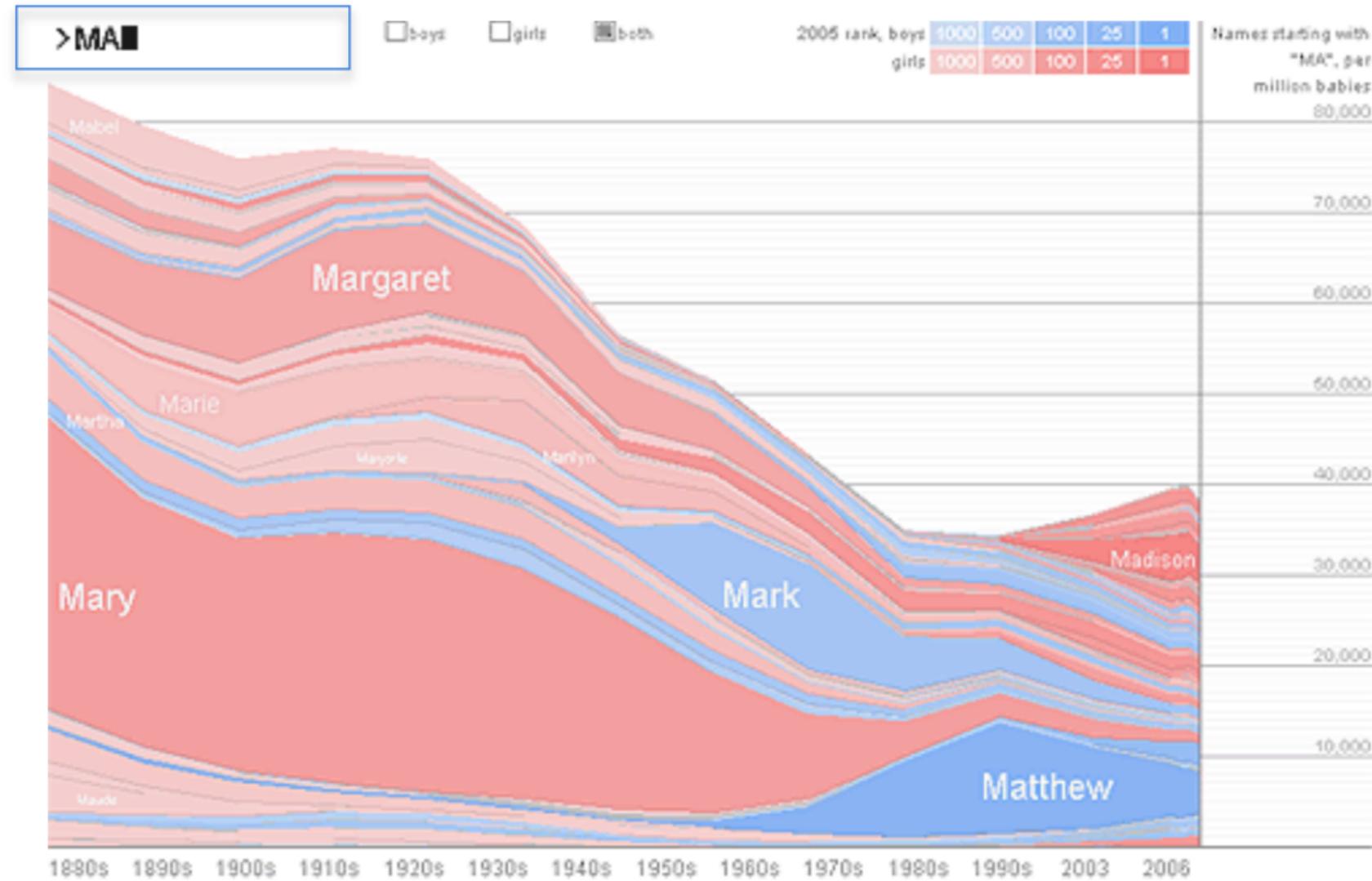
# Visual Queries



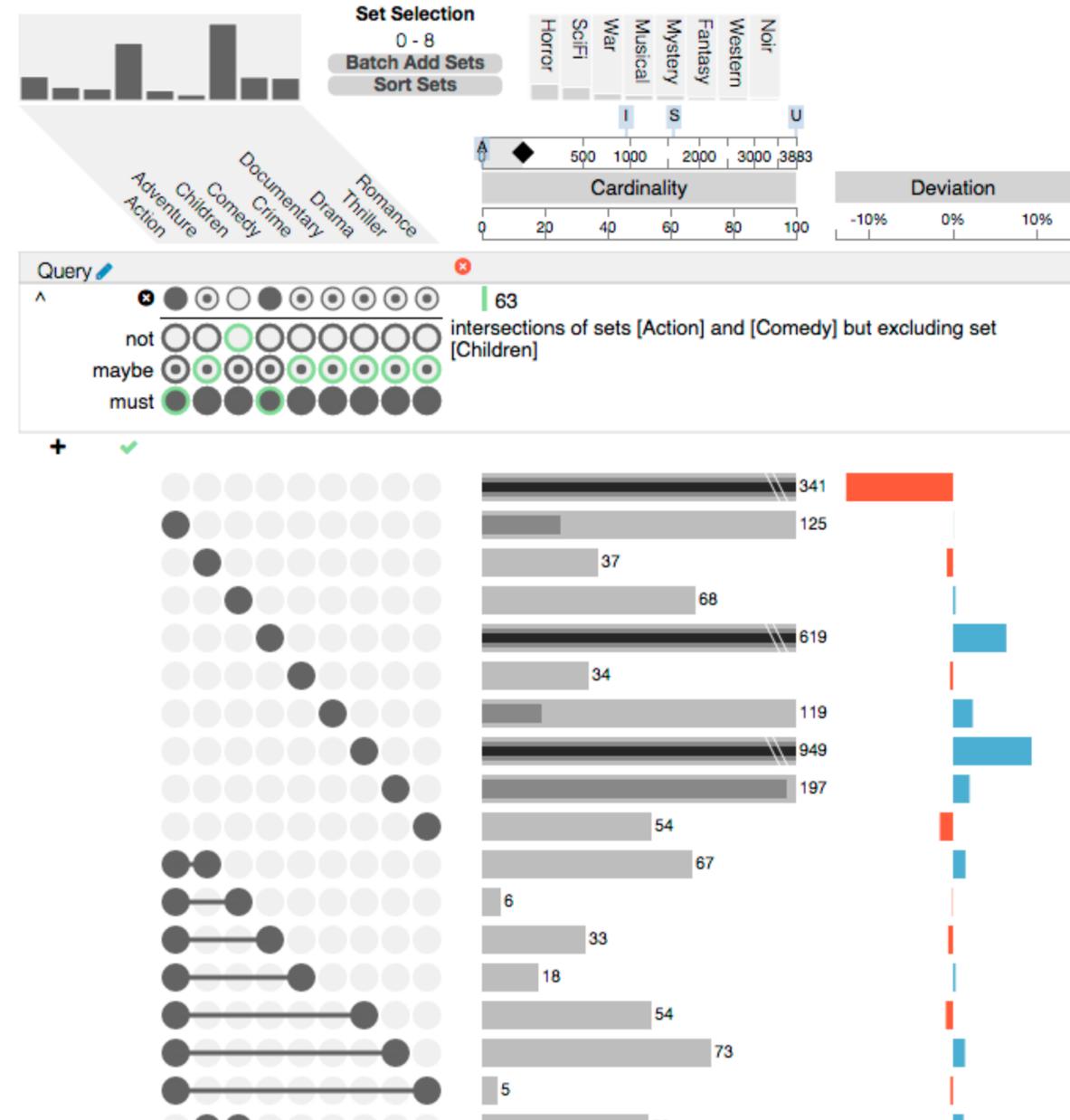
# Visual Queries



# Incremental Text Search



# Query Interfaces



<https://www.youtube.com/watch?v=-IfF2wGw7Qk&feature=youtu.be>

Views

# Multiple Views

Eyes over Memory:

Trade-off of display space and working memory

## → Juxtapose and Coordinate Multiple Side-by-Side Views

→ Share Encoding: Same/Different

→ *Linked Highlighting*



→ Share Data: All/Subset/None



→ Share Navigation



		Data		
		All	Subset	None
Encoding	Same	Redundant	Overview/ Detail	Small Multiples
	Different	Multiform	Multiform, Overview/ Detail	No Linkage

## → Partition into Side-by-Side Views



## → Superimpose Layers



# Linked Views

Multiple Views that are simultaneously visible and linked together such that actions in one view affect the others.

# Linked Views Options

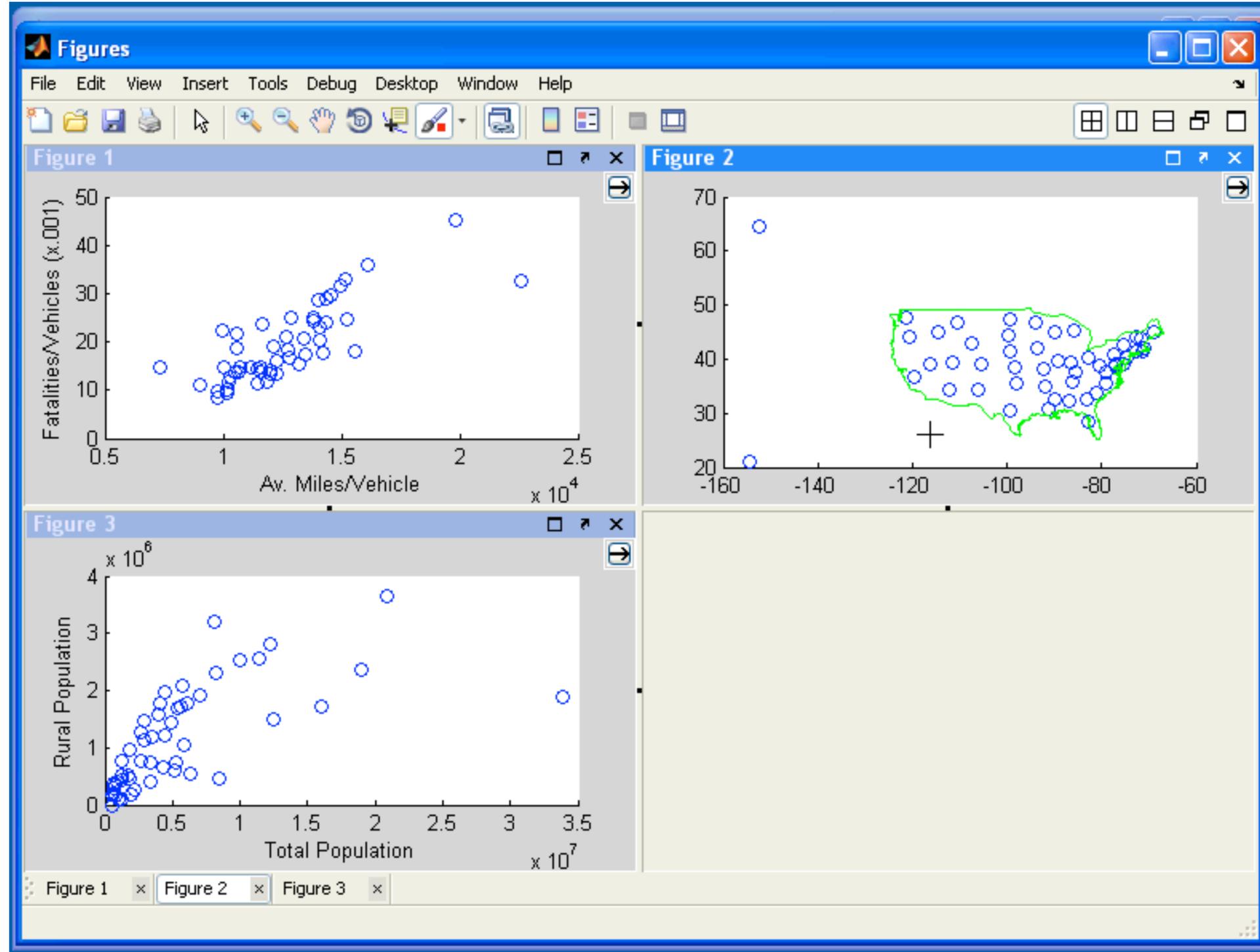
encoding: same or multiform

dataset: share all, subset, or none

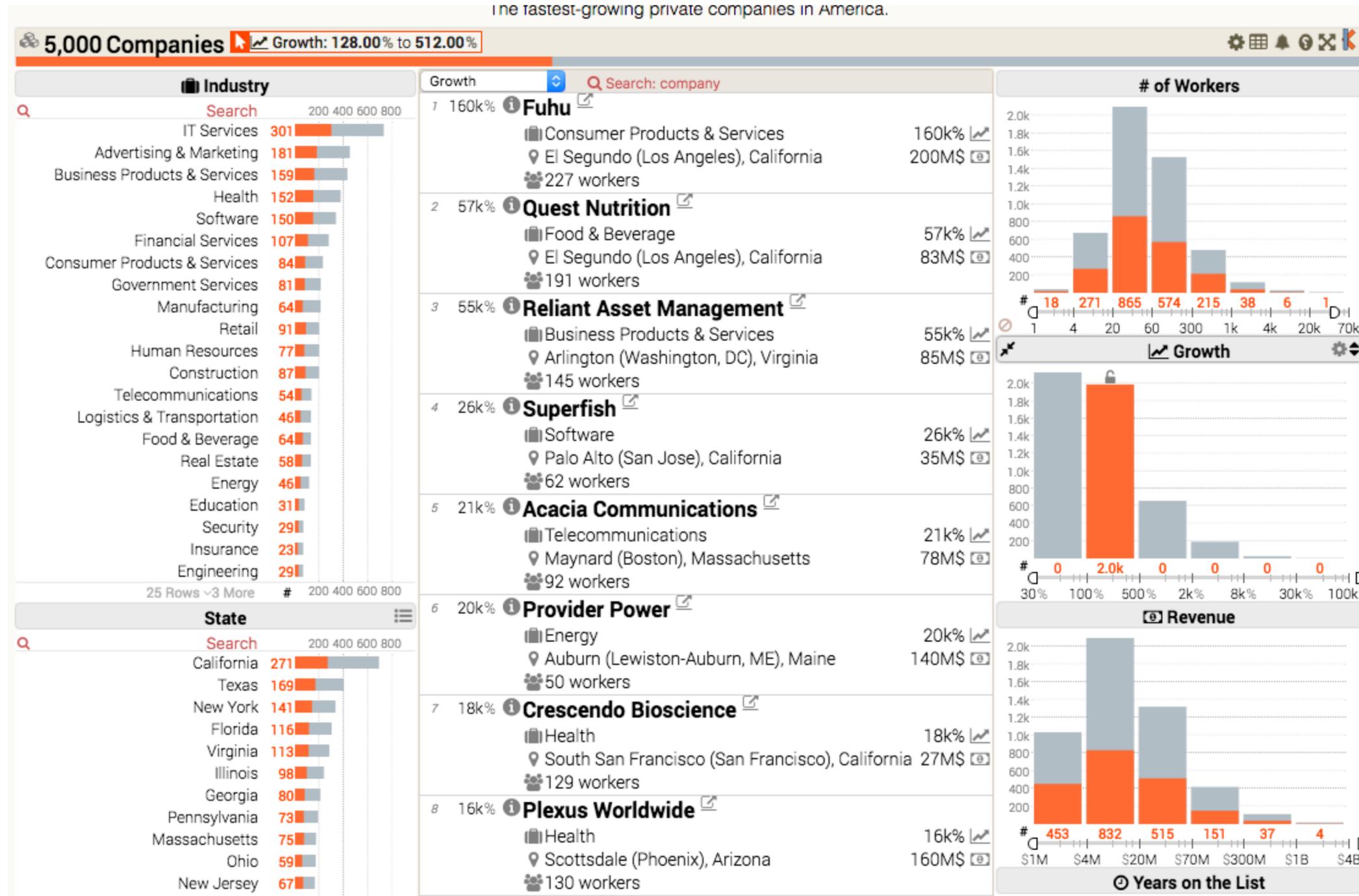
highlighting: to link, or not

navigation: to share, or not

# Linked Highlighting



# Linked Highlighting



# Multiform

difference visual encodings are used between the views

implies shared data

either all data

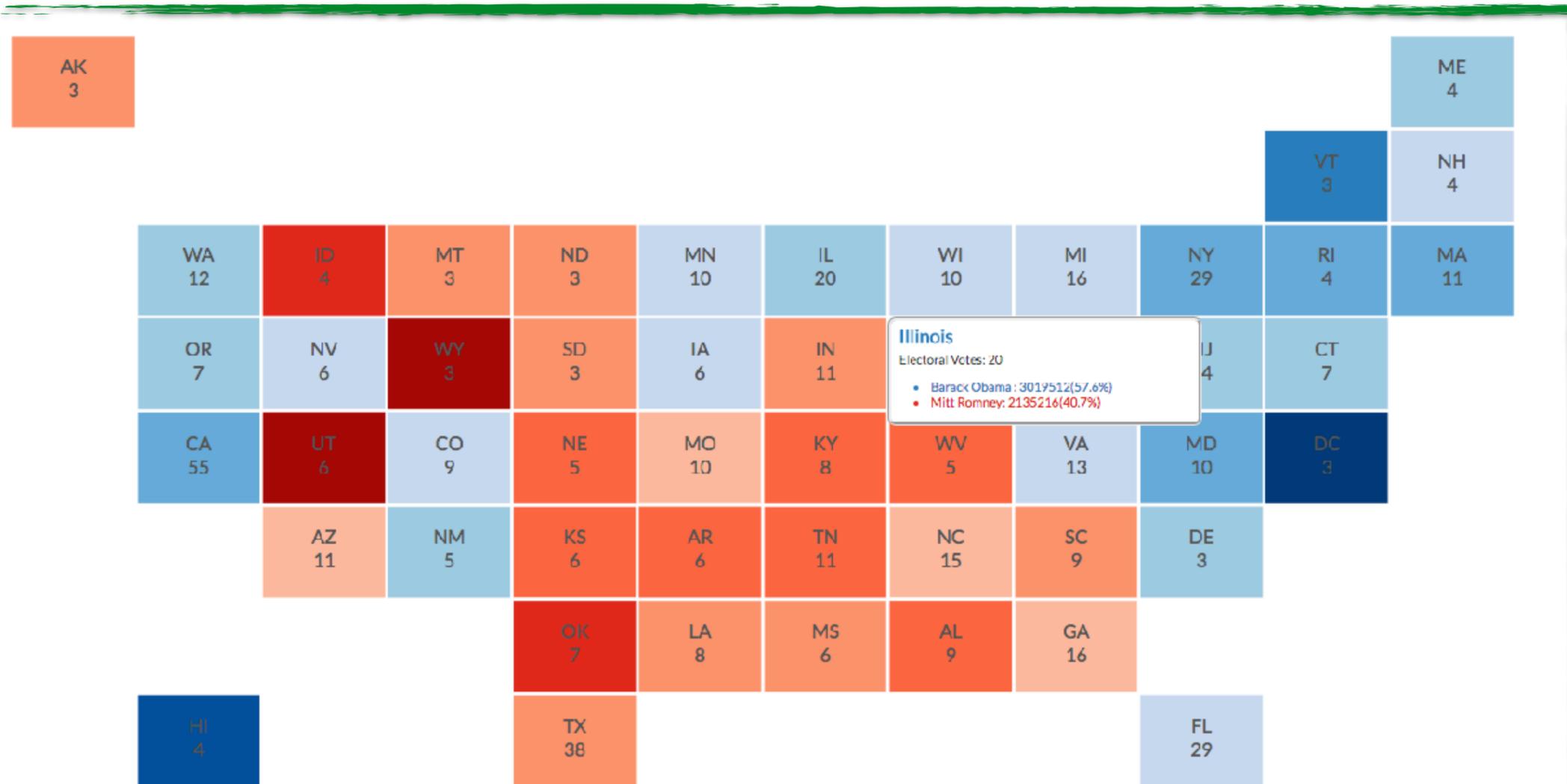
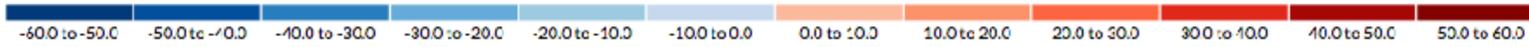
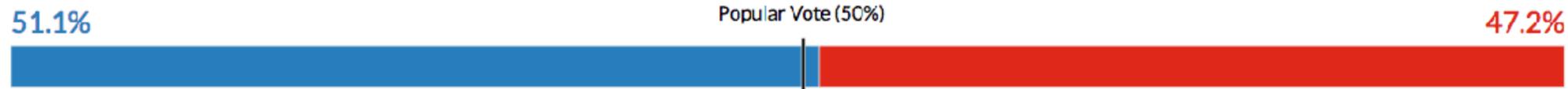
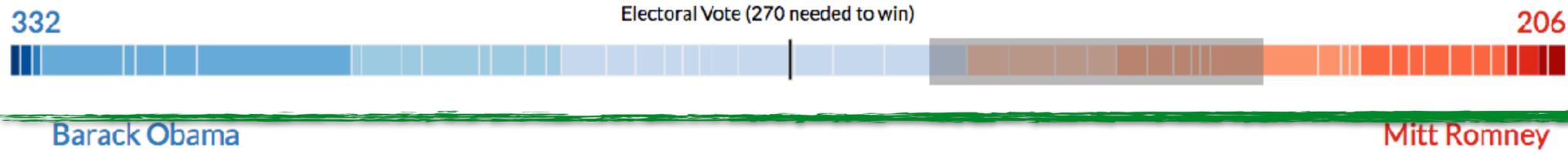
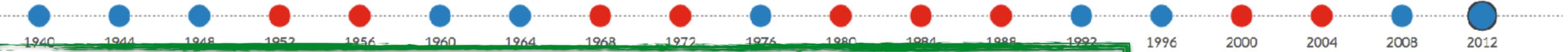
or subset of data (overview + detail)

## **rationale:**

single, monolithic view has strong limits on the number of attributes that can be shown simultaneously

# US Presidential Elections from 1940 to 2012

Name: Your Name; E-Mail: Your E-Mail; UID: Your UID



Brush selection is:

- North Carolina
- Georgia
- Arizona
- Missouri
- Indiana
- South Carolina
- Mississippi
- Montana
- Alaska

**Multiform**  
Different Views  
here also same data

# SHARED-DATA

showing all data in each view, but with different encoding schemes

**rationale:**

different views support different tasks

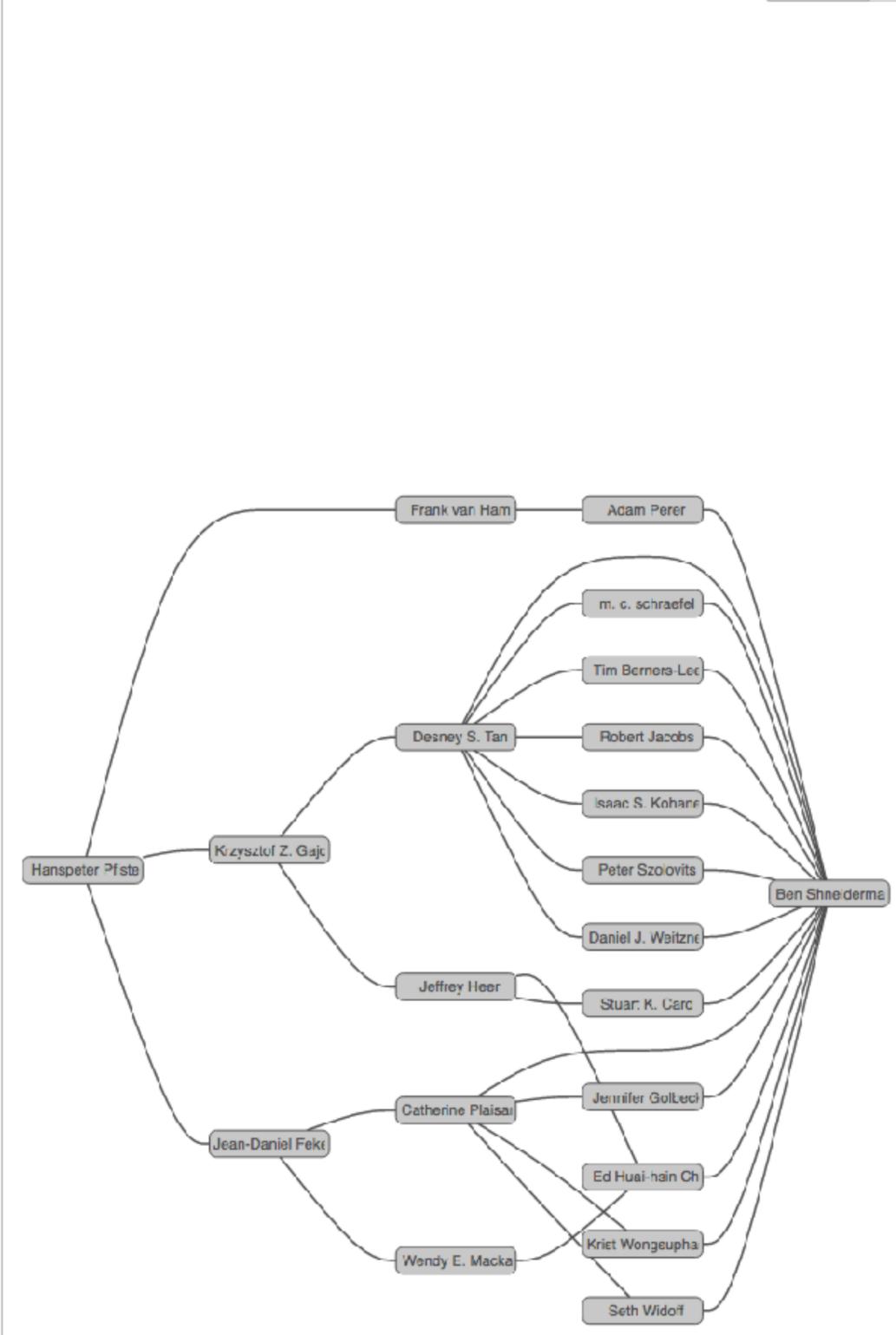
Start  End   Length Paths

Path List

Path ID	Nodes	Length	CHI	TVCG	chi_publications	cited	degree	tvog_publication
1.	Hanspeter Pfister - Frank van Ham - Adam Perer - Ben Shneiderman	3			1	0	8	38
1.	Hanspeter Pfister - Krzysztof Z. Gajc - Desney S. Tan - Ben Shneiderman	3						
1.	Hanspeter Pfister - Jean-Daniel Fekri - Catherine Plaisat - Ben Shneiderman	3						
4.	Hanspeter Pfister - Jean-Daniel Fekri - Catherine Plaisat - Jennifer Golbeck - Ben Shneiderman	4						
4.	Hanspeter Pfister - Jean-Daniel Fekri - Wendy E. Macka - Ed Hui-hsin Ch - Ben Shneiderman	4						
4.	Hanspeter Pfister - Krzysztof Z. Gajc - Jeffrey Heer - Ed Hui-hsin Ch - Ben Shneiderman	4						
4.	Hanspeter Pfister - Krzysztof Z. Gajc - Jeffrey Heer - Stuart K. Card - Ben Shneiderman	4						
4.	Hanspeter Pfister - Jean-Daniel Fekri - Catherine Plaisat - Krist Wongsupha - Ben Shneiderman	4						

Path Topology

Active Page All



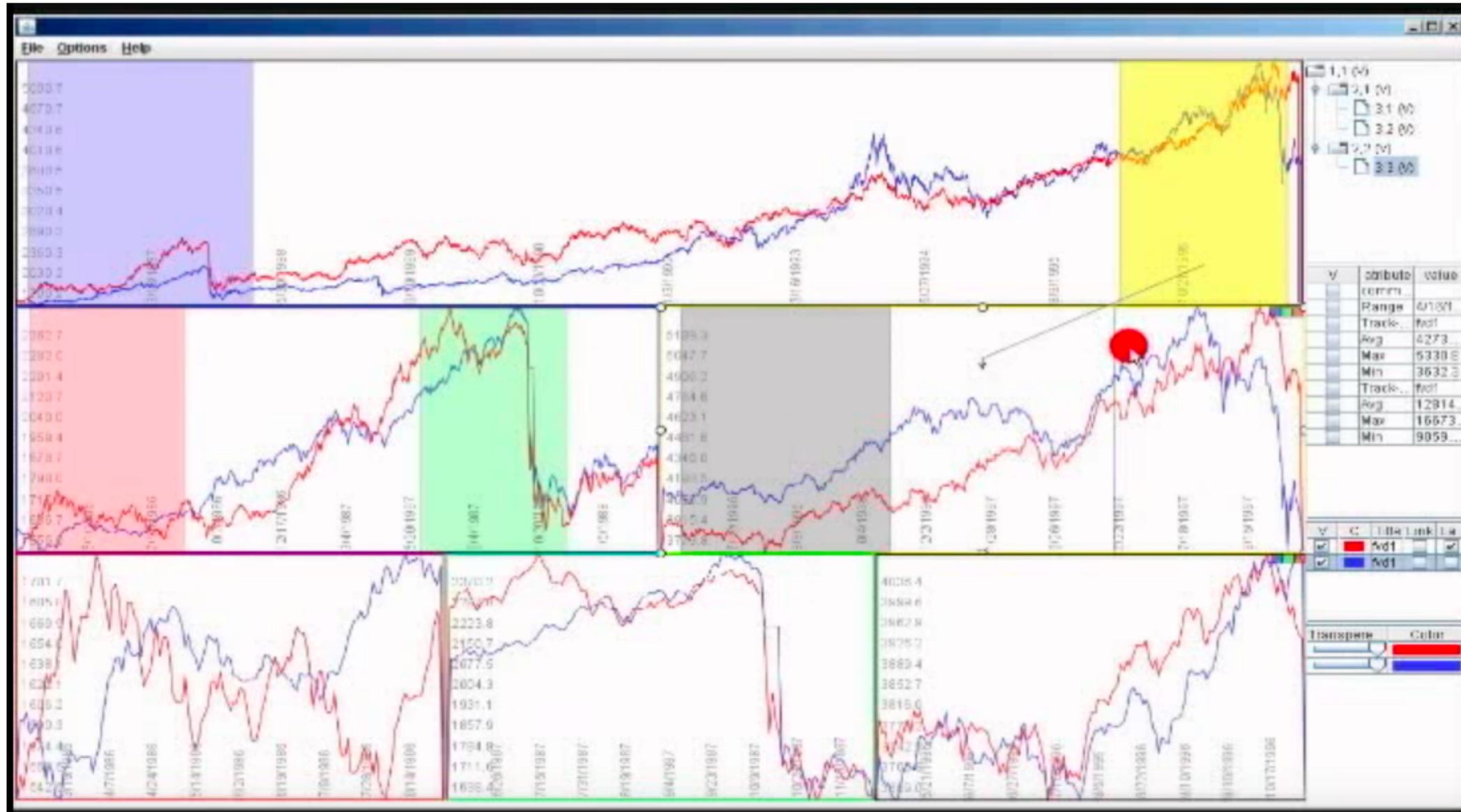
# OVERVIEW + DETAIL

one view shows (often summarized) information about entire dataset, while additional view(s) shows more detailed information about a subset of the data

## **rationale:**

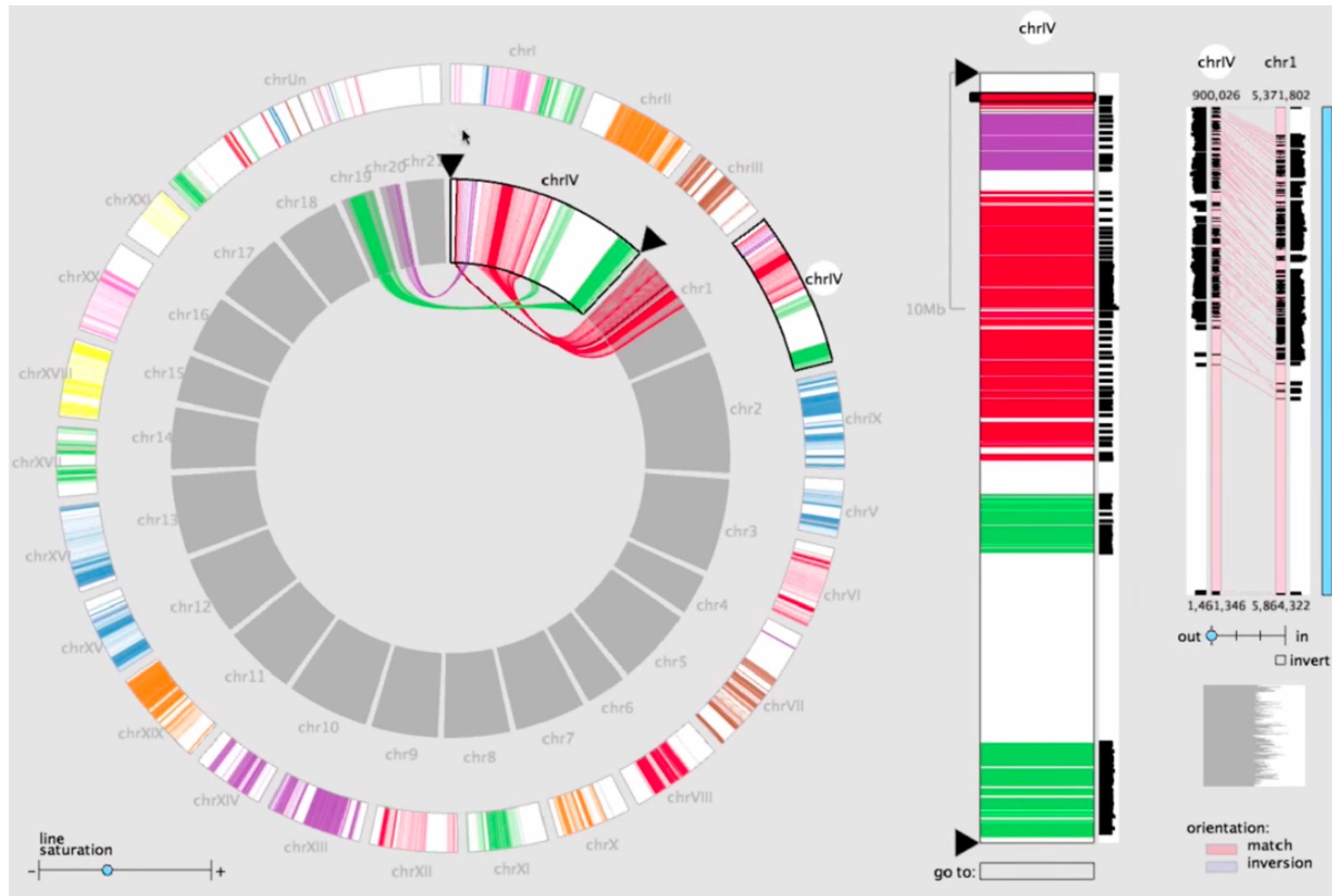
for large or complex data, a single view of the entire dataset cannot capture fine details

# Stack Zooming



Same Data - Same Encoding, Different Resolution

# MizBee



## Multiform Overview & Detail

# SMALL MULTIPLES

each view uses the same visual encoding, but shows a different subset of the data

## **rationale:**

quickly compare different parts of a data set, relying on eyes instead of memory

# Small Multiples for Graph Attributes



# Partitioning

# PARTITIONING

action on the dataset that **separates the data into groups**

## **design choices**

how to divide data up between views, given a hierarchy of attributes

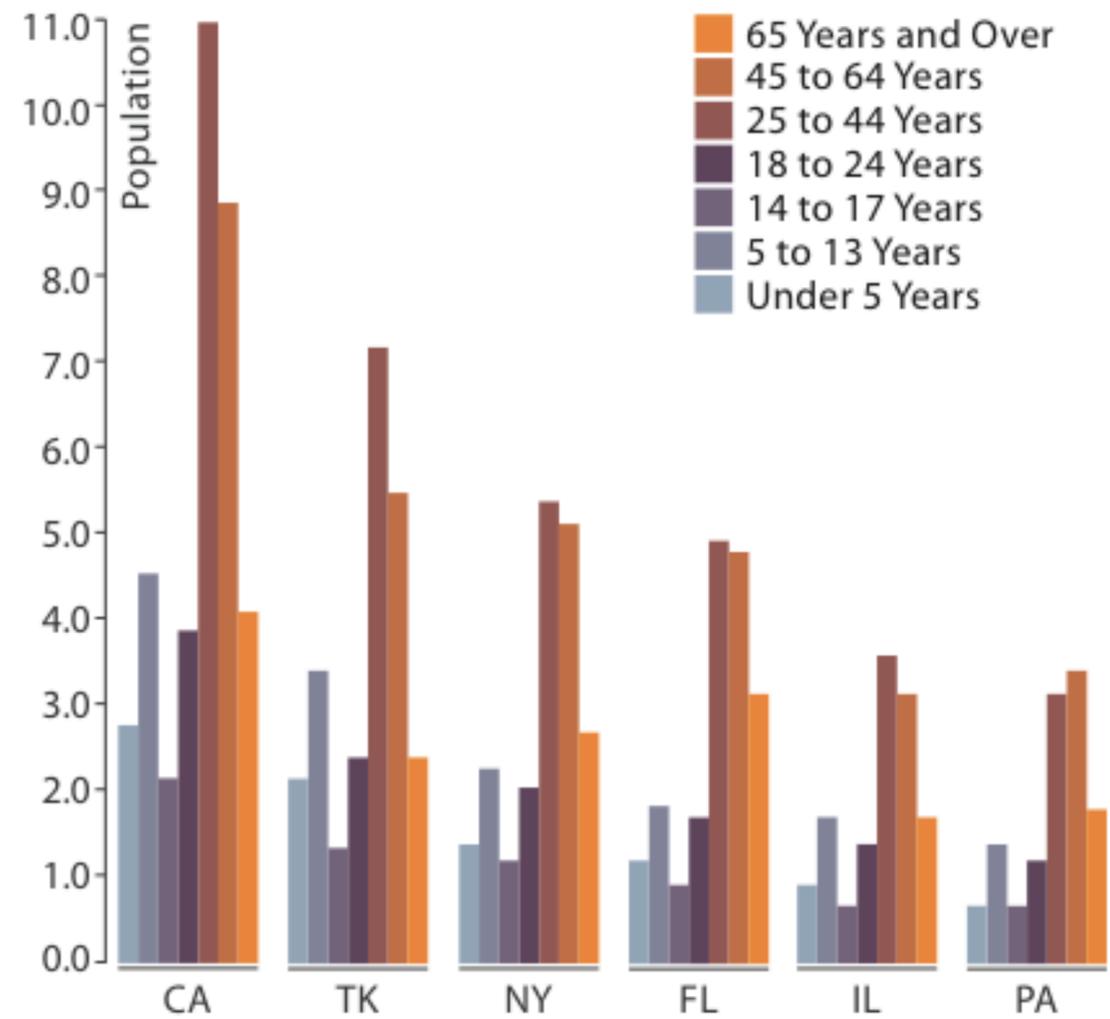
how many splits, and order of splits

how many views (usually data driven)

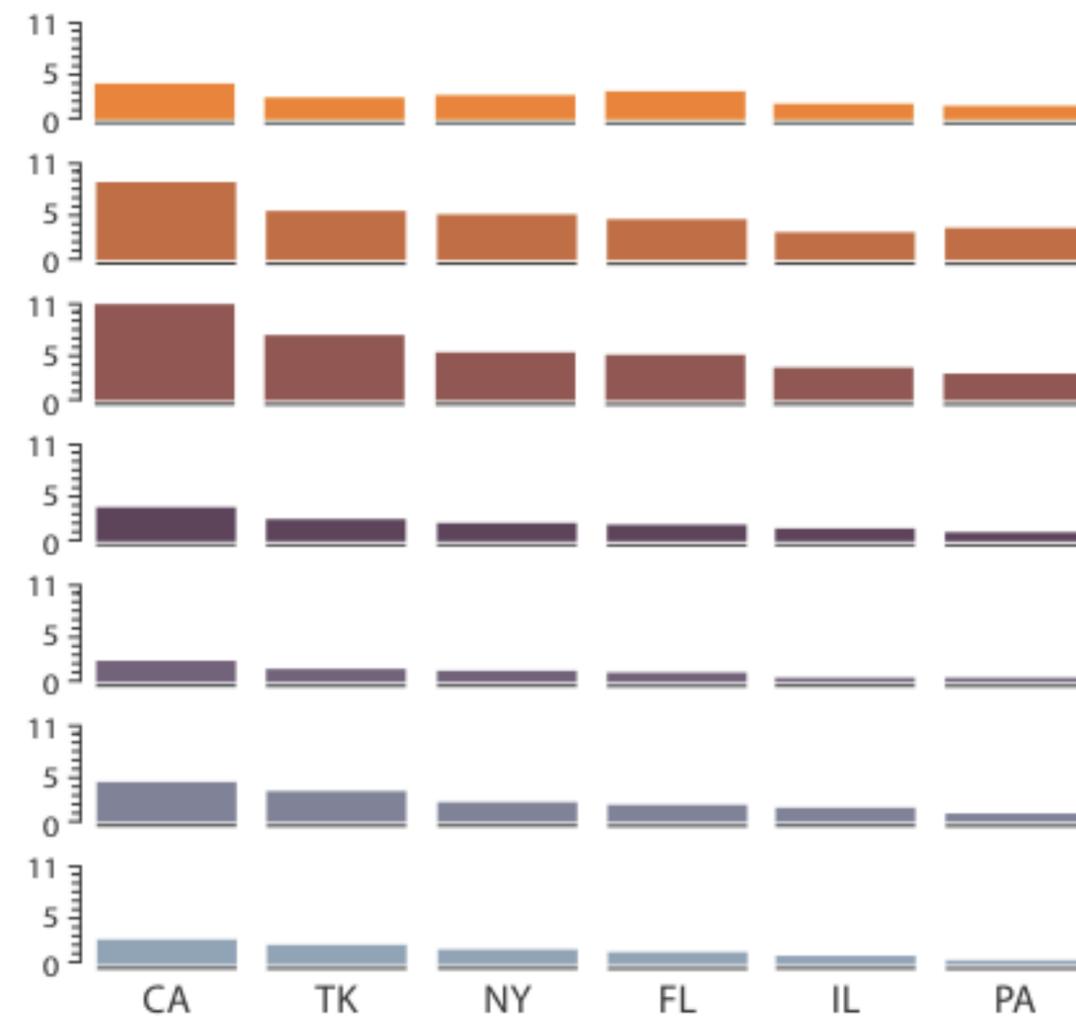
## **partition attribute(s)**

typically categorical

# Partitioning

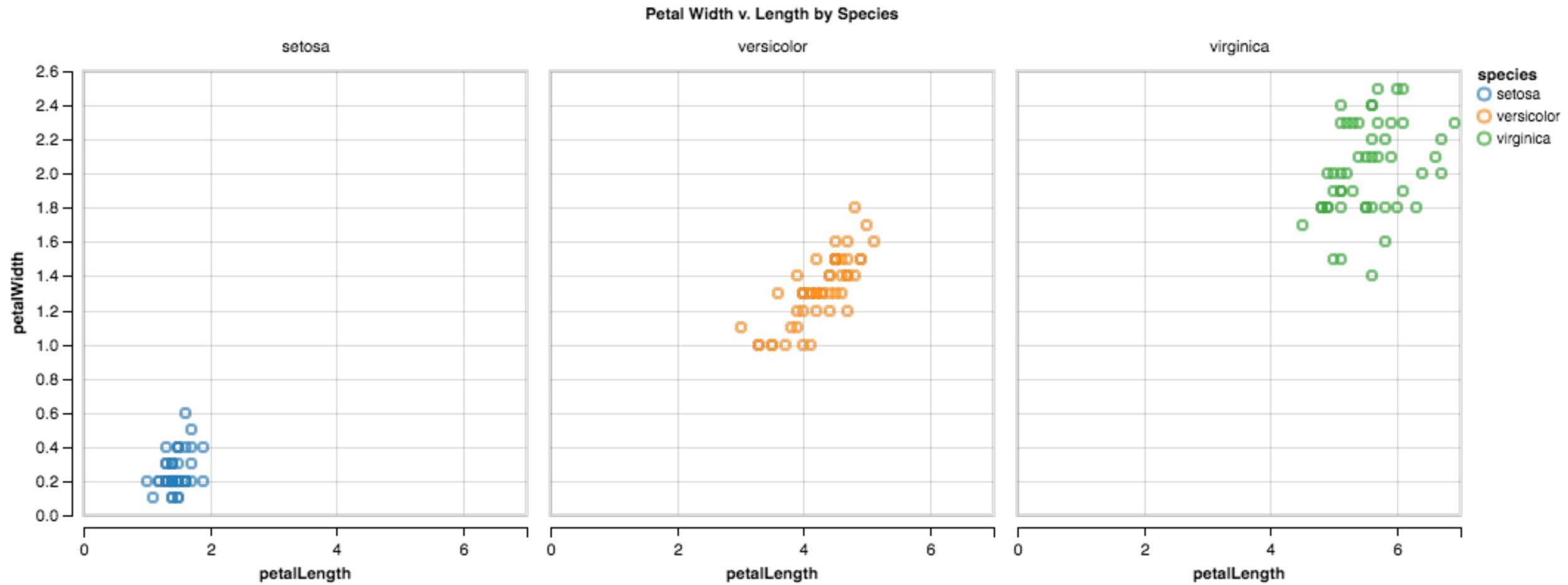


Partitioned by State



Partitioned by Age Group and State

# Partition by Category



# Trellis Plots

## panel variables

attributes encoded in individual views

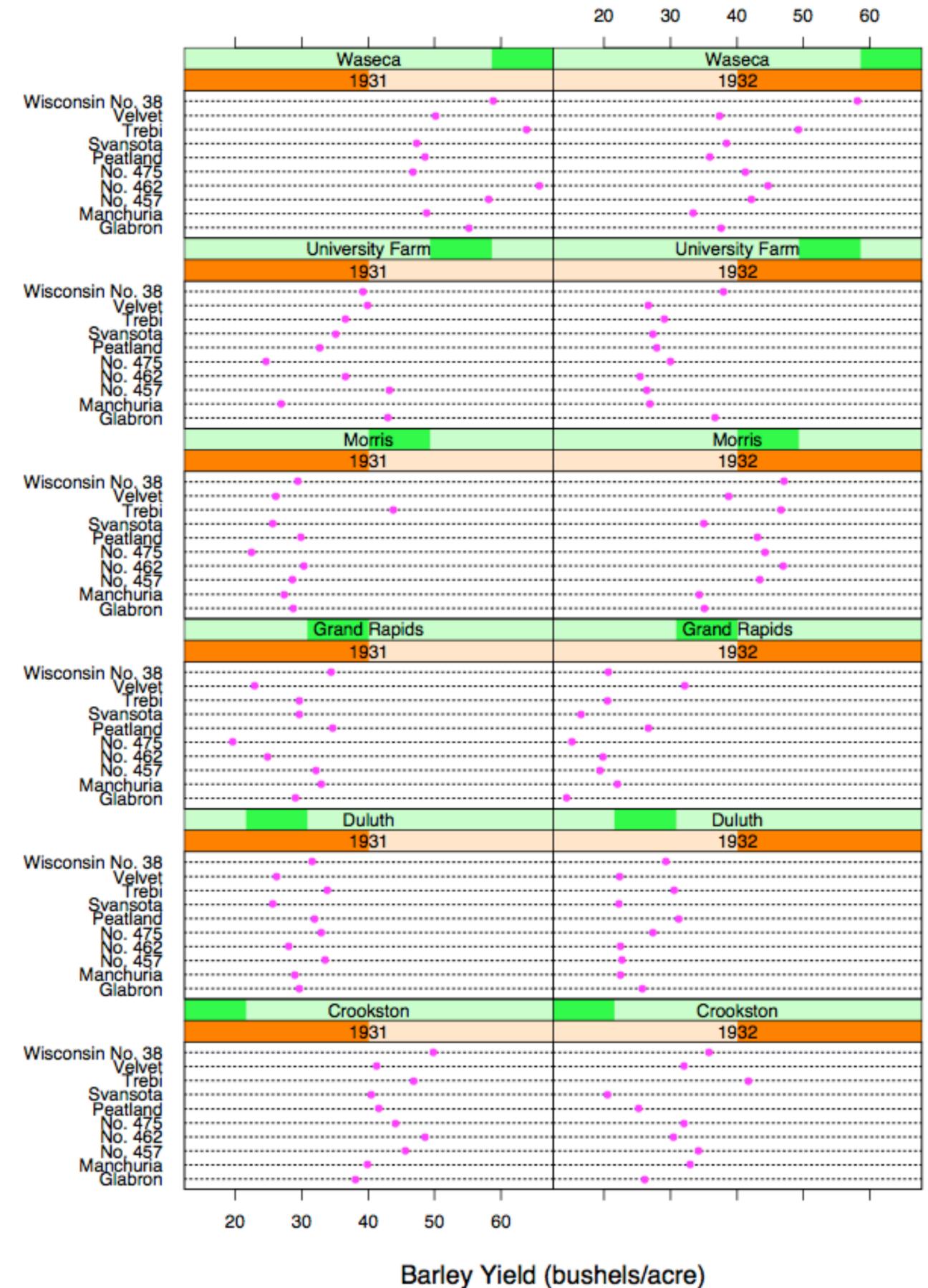
## partitioning variables

partitioning attributes assigned to columns, rows, and pages

## main-effects ordering

order partitioning variable levels/states based on derived data

support perception of trends and structure in data



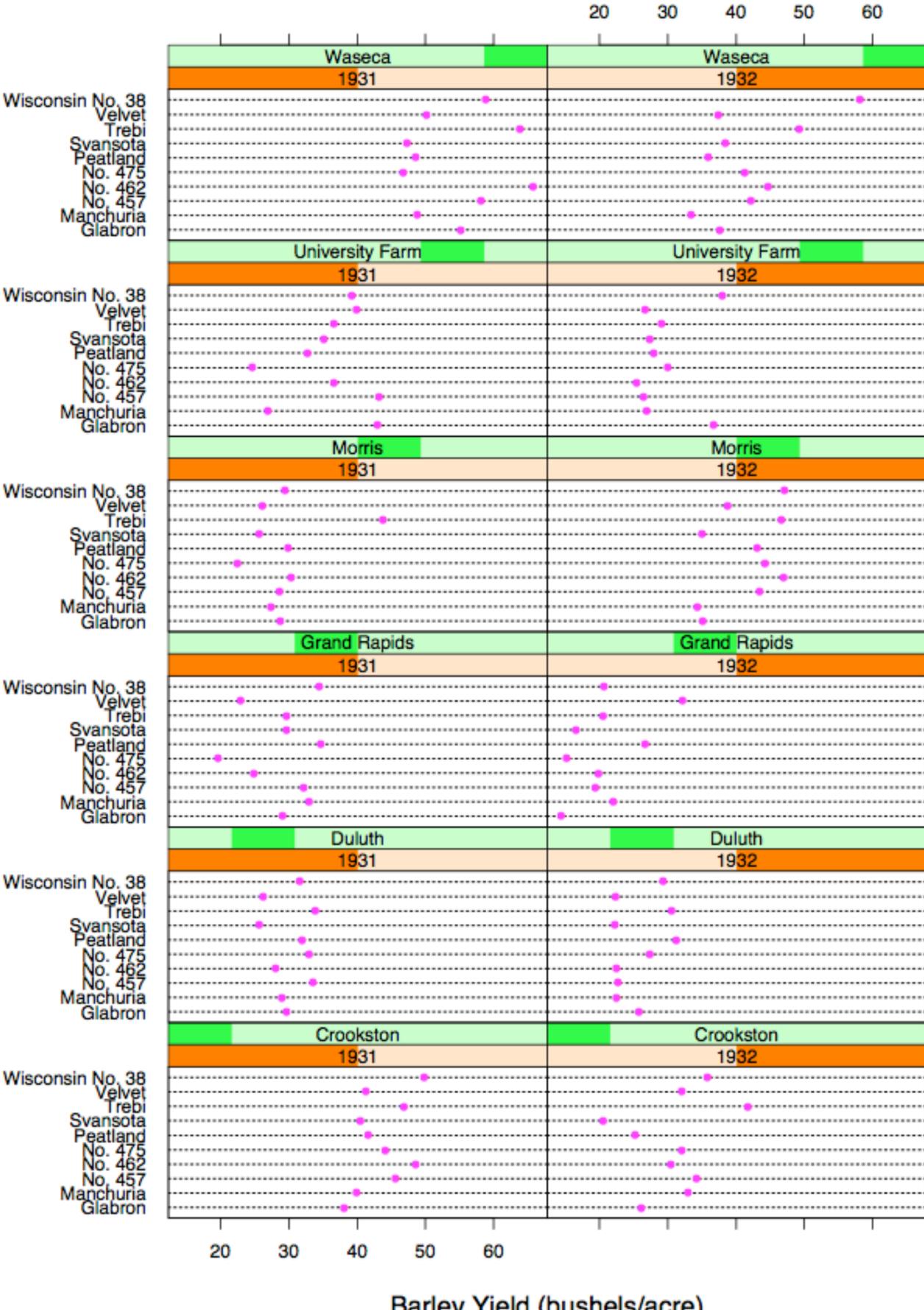
# Data

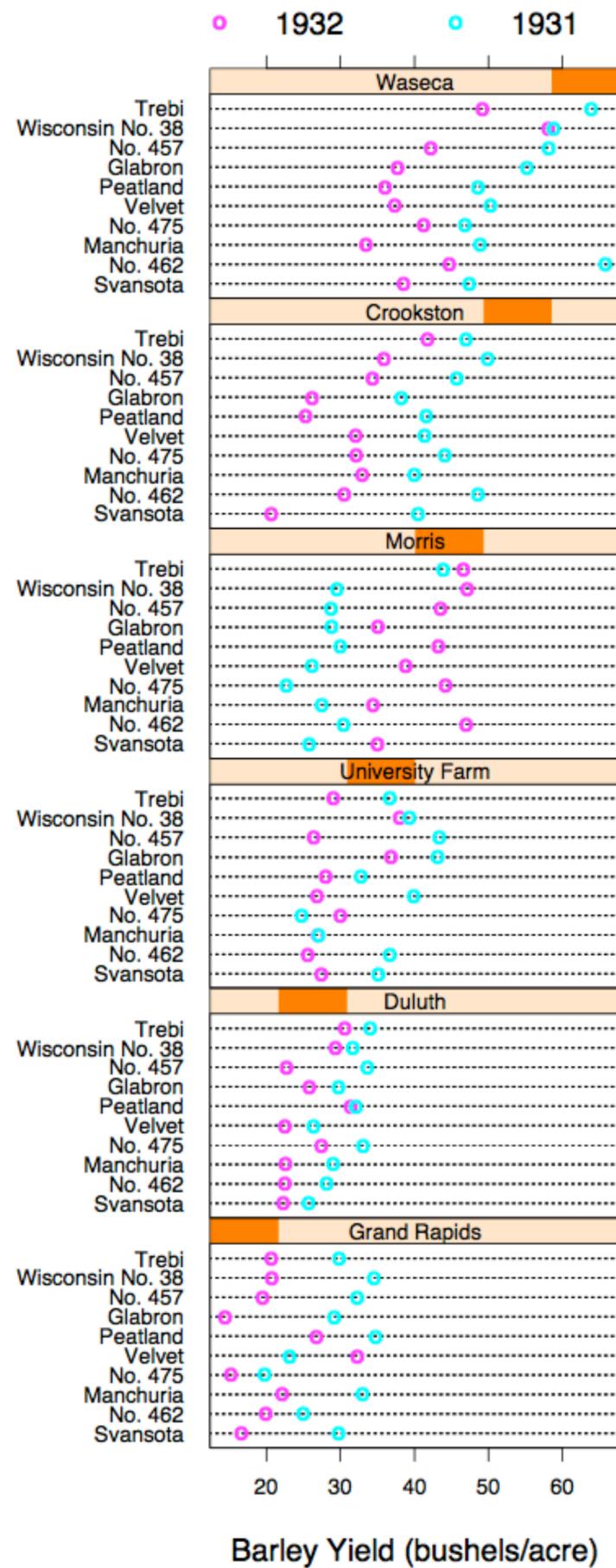
Barley Yields in two years across multiple farms for multiples barley strains

partitioning variables

Columns partitioned by year

Rows partitioned by farm





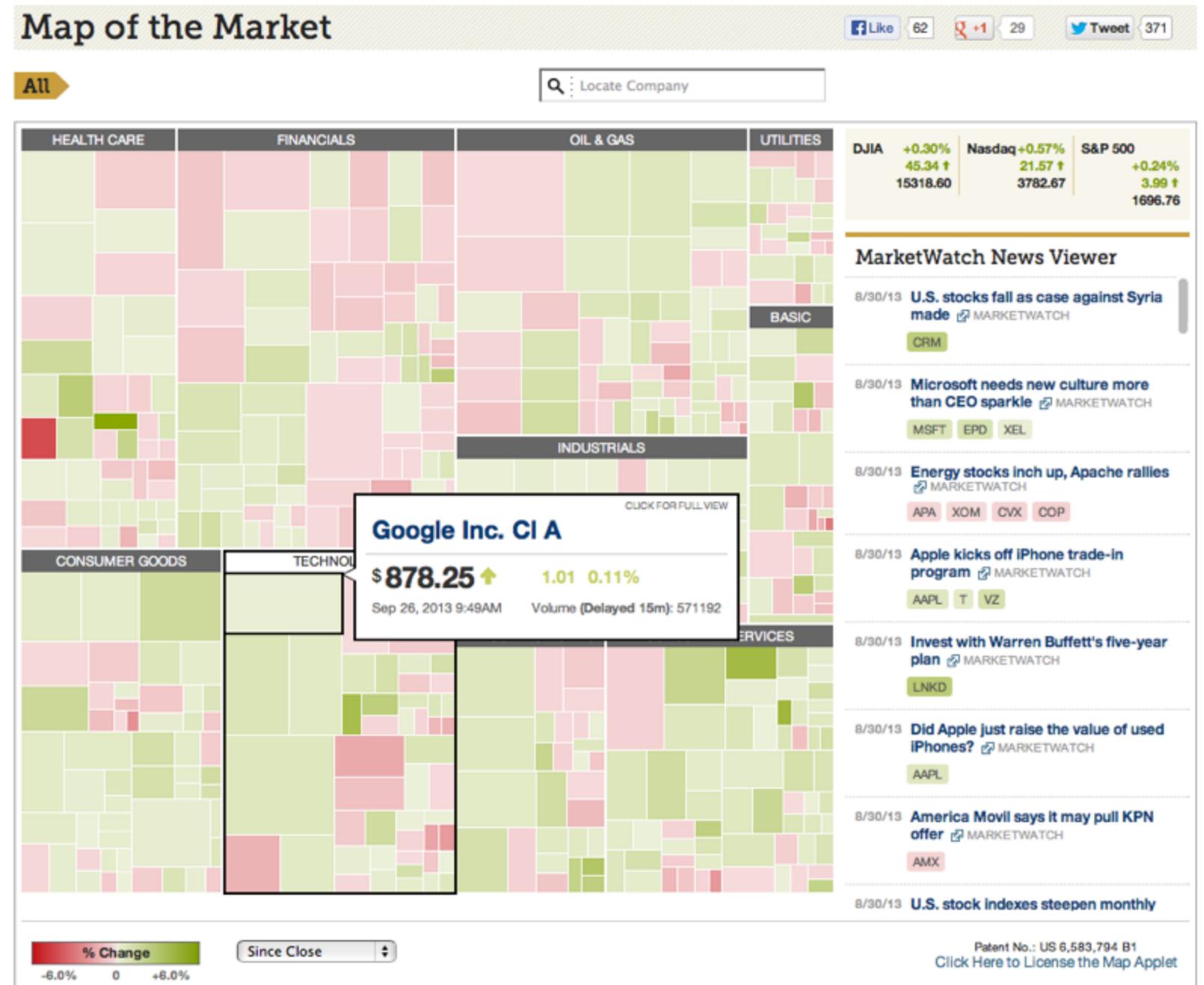
Barley Yield (bushels/acre)

Barley Yield (bushels/acre)

# Recursive Subdivision

partitioning: flexibly transform data attributes into a hierarchy

use treemaps as spacefilling rectangular layouts



Treemap



# HiVE example: London property

## partitioning attributes

neighborhood location

neighborhood

house type

sale time (year)

sale time (month)

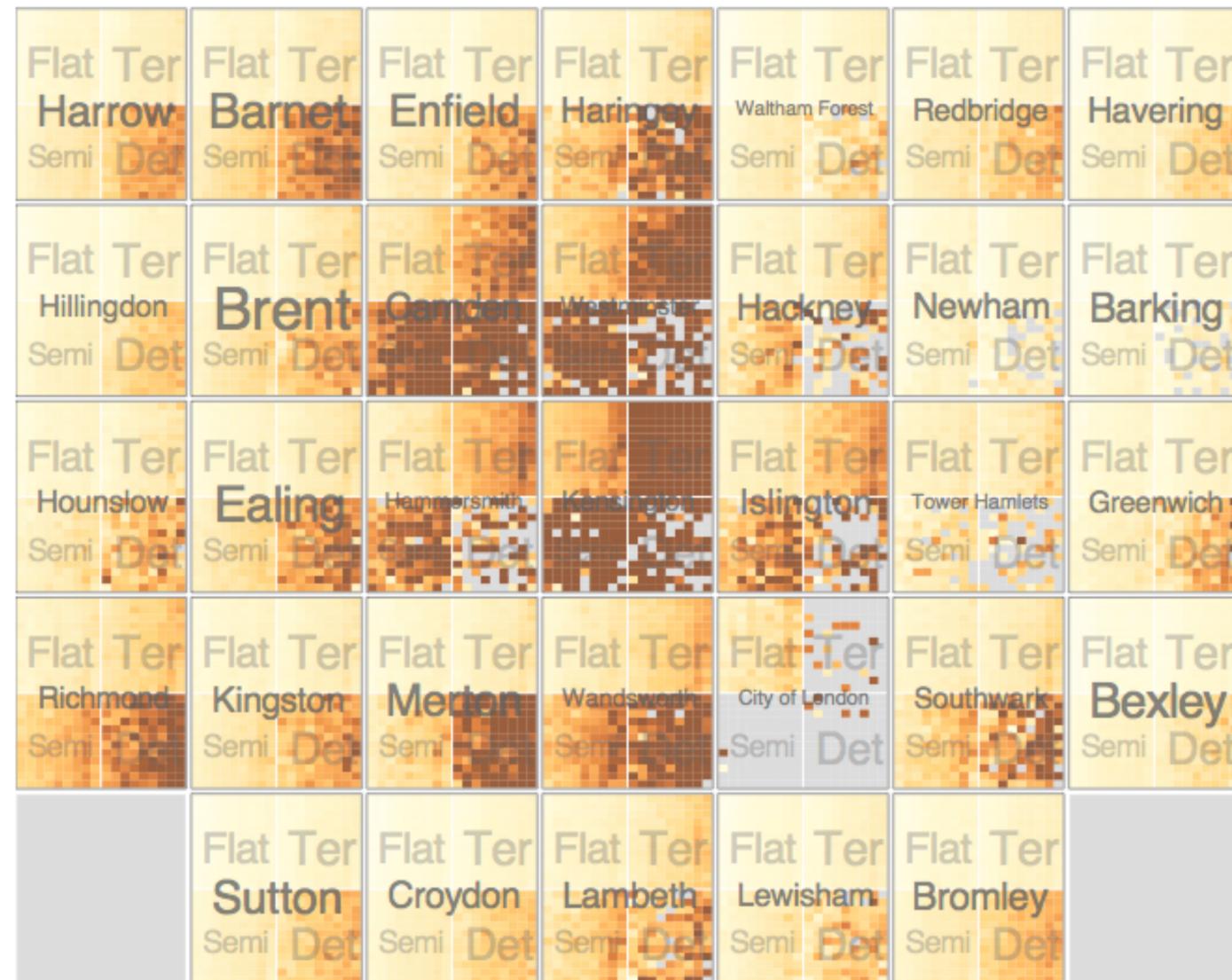
## encoding attributes

average price (color)

*n/a* (size)

## results

expensive neighborhoods  
near center of city



# Configuring Hierarchical Layouts to Address Research Questions



Aidan Slingsby, Jason Dykes and Jo Wood

giCentre, Department of Information Science, City University London

[http://www.gicentre.org/hierarchical\\_layouts/](http://www.gicentre.org/hierarchical_layouts/)



# LAYERING

combining multiple views on top of one another to form a composite view

## **rationale**

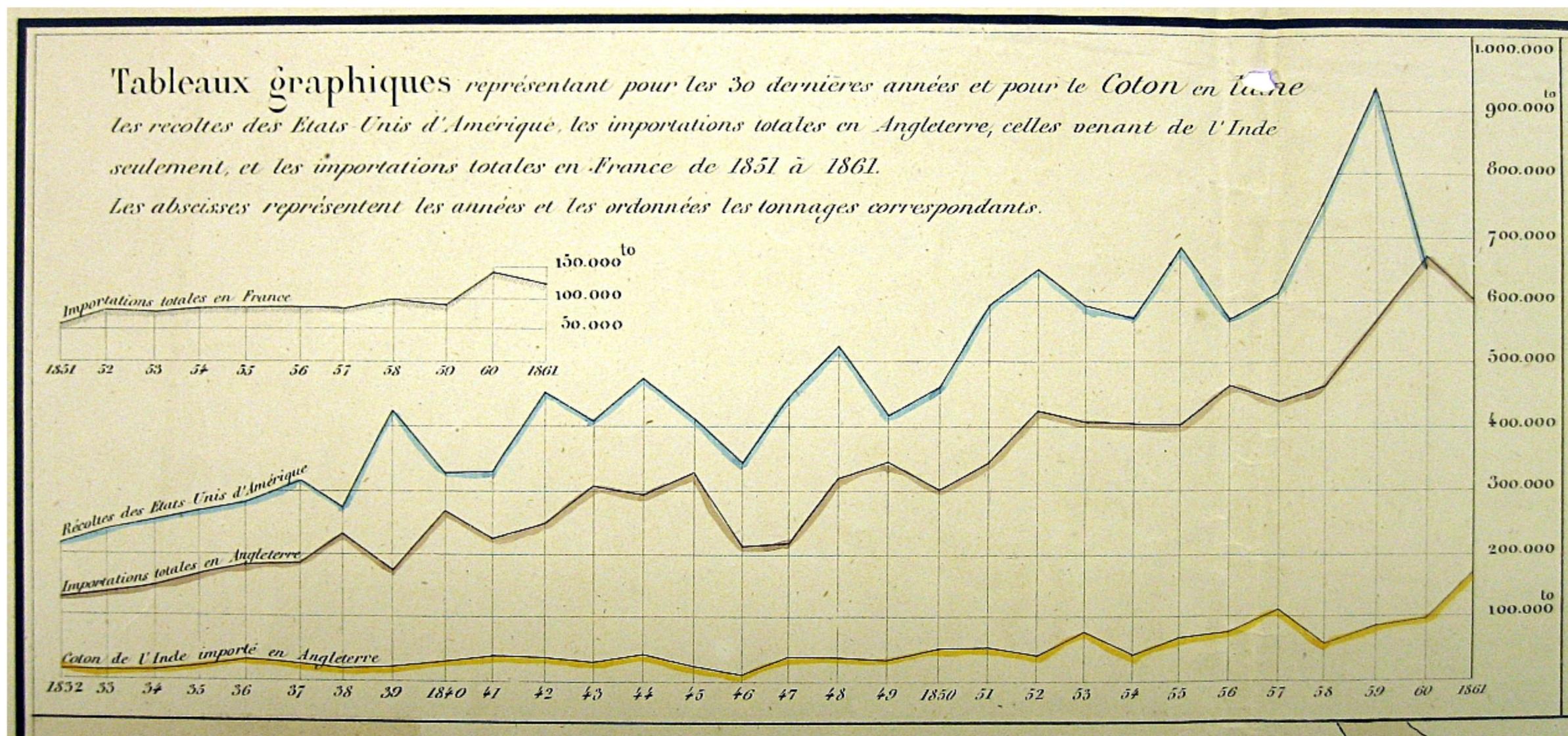
supports a larger, more detailed view than using multiple views

## **trade-off**

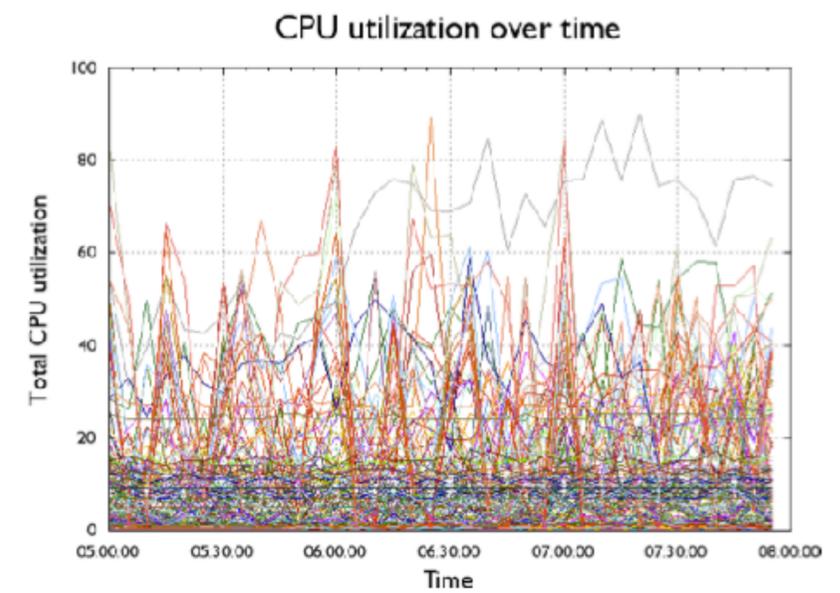
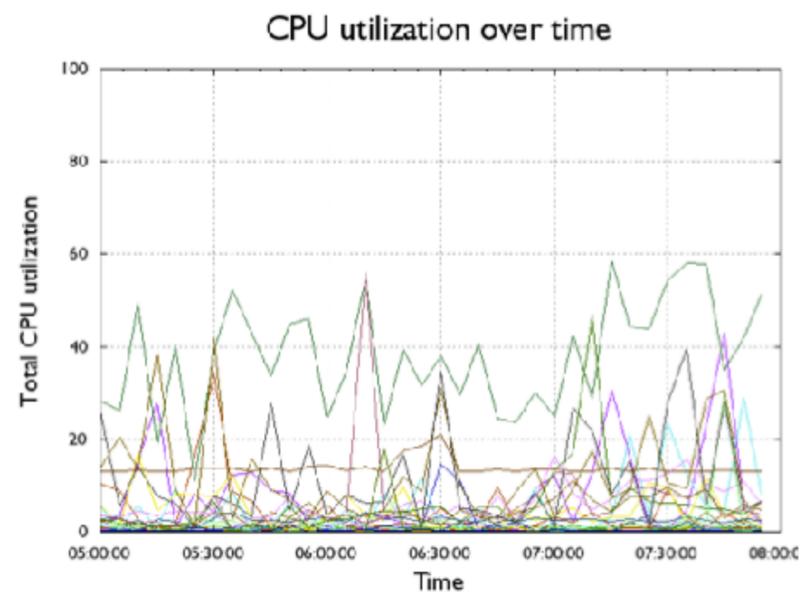
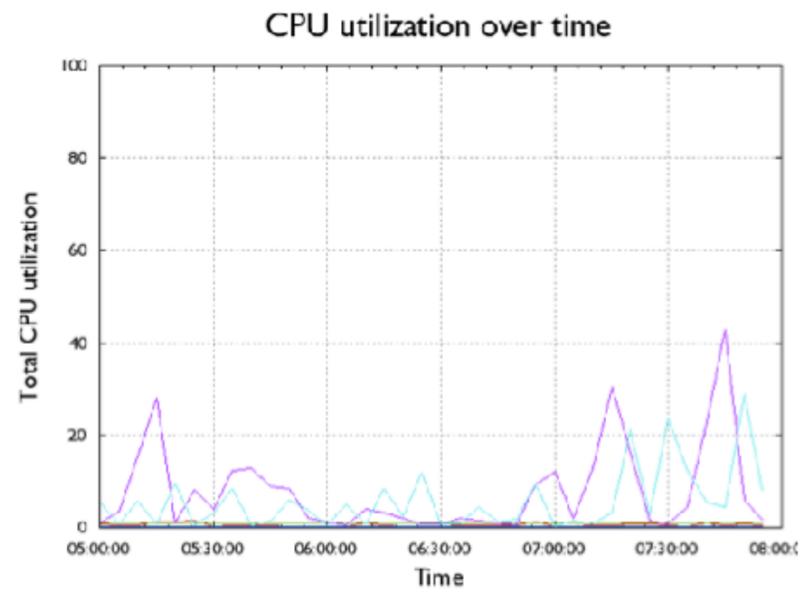
layering imposes constraints on visual encoding choice as well as number of layers that can be shown

# JOSEPH MINARD

1781-1870



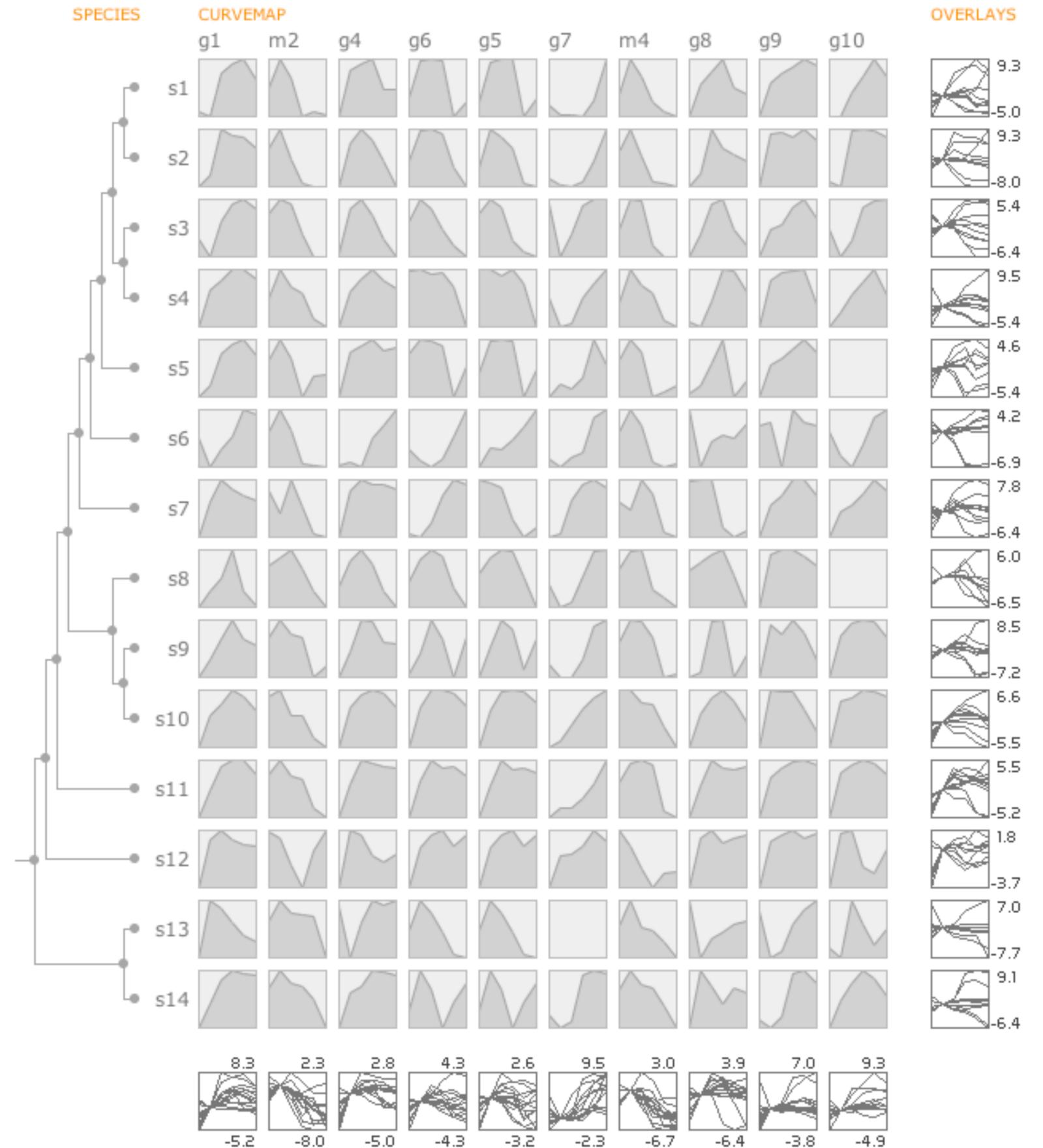
# overlays



# Combined

Partitioned + layered graph

Synchronized through highlighting



# MCV to the Max

